

Minimum Star Partitions of Simple Polygons in Polynomial Time

Mikkel Abrahamsen¹

Joakim Blikstad²

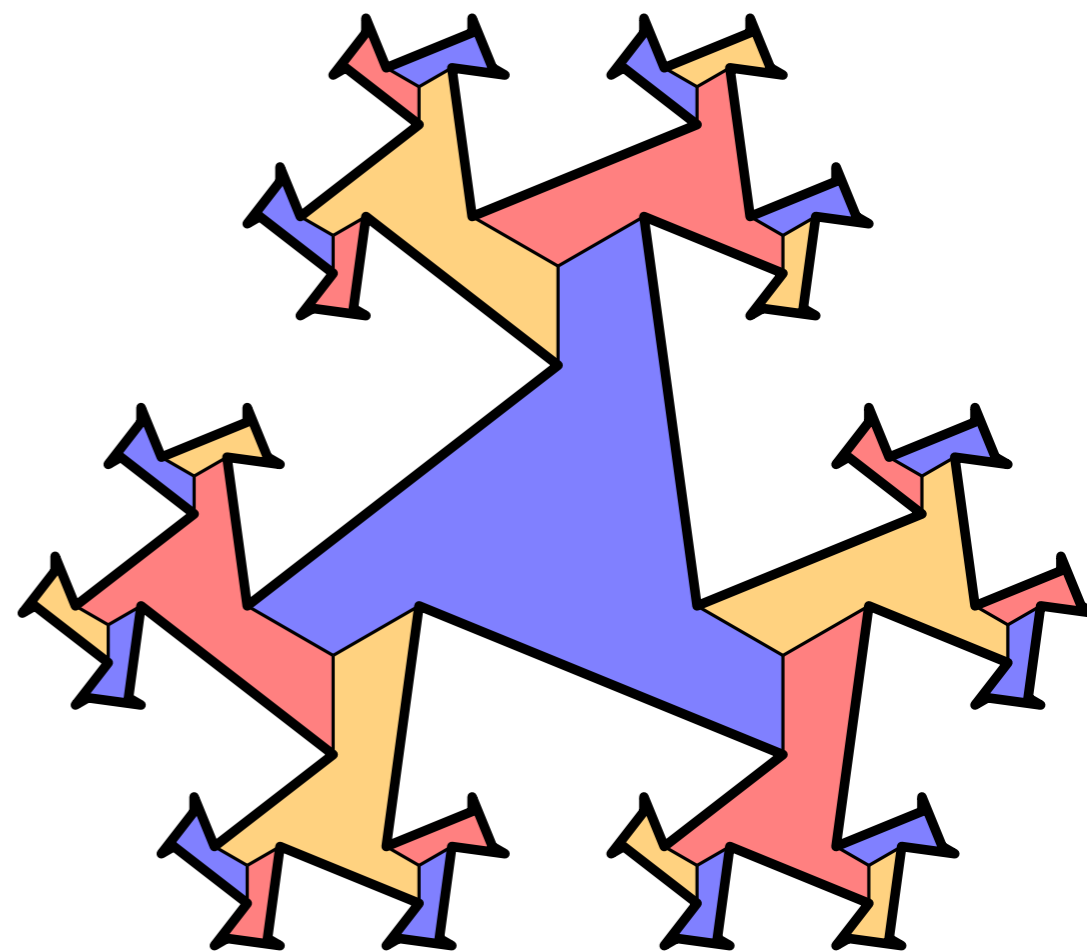
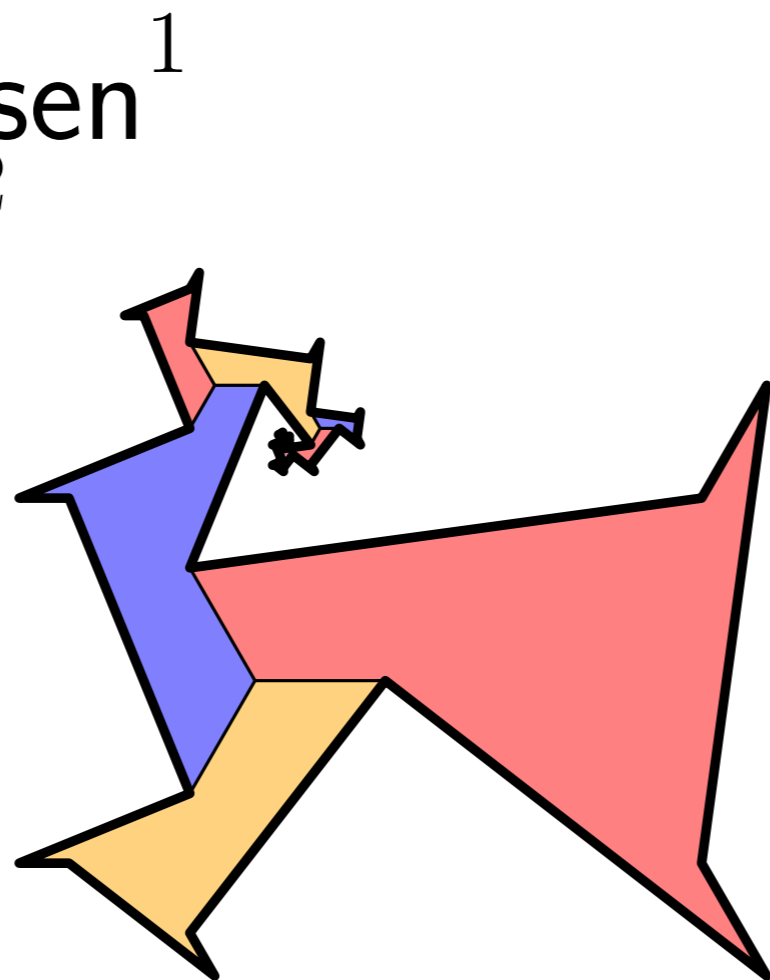
André Nusser^{1,3}

Hanwen Zhang¹

¹ BARC

² KTH & MPI-INF

³ CNRS



Minimum Star Partitions of Simple Polygons in $O(n^{107})$ Time

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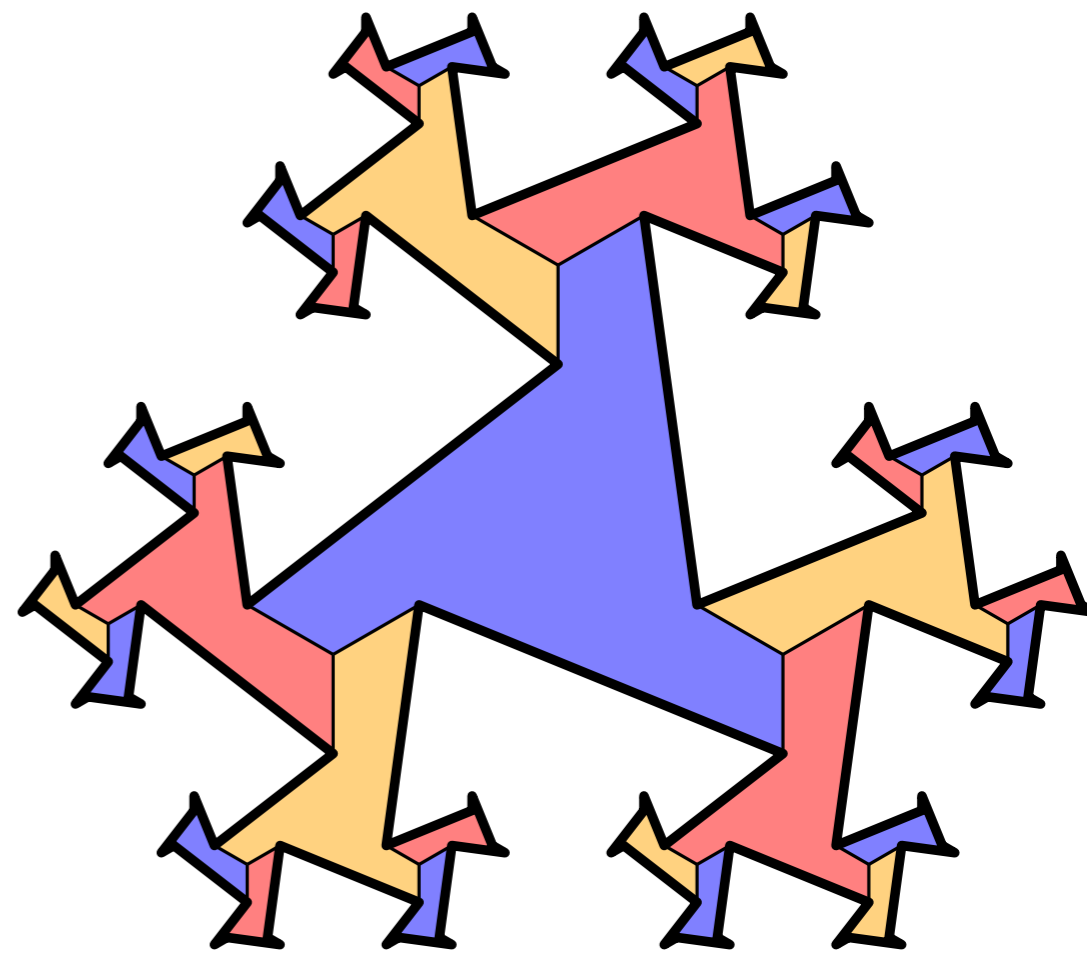
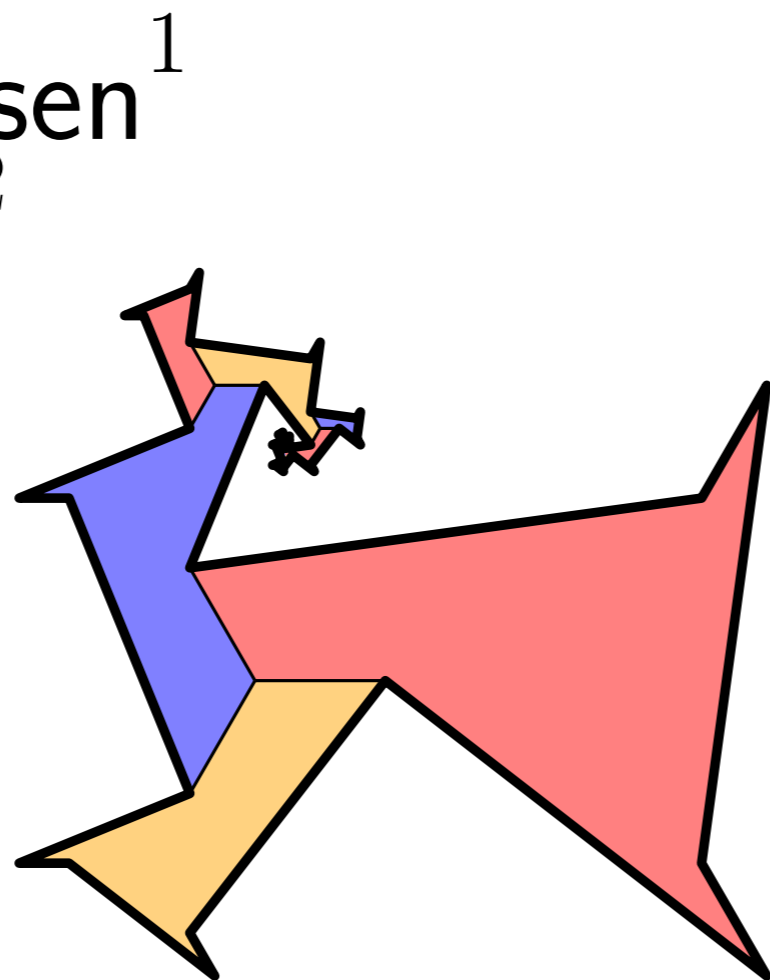
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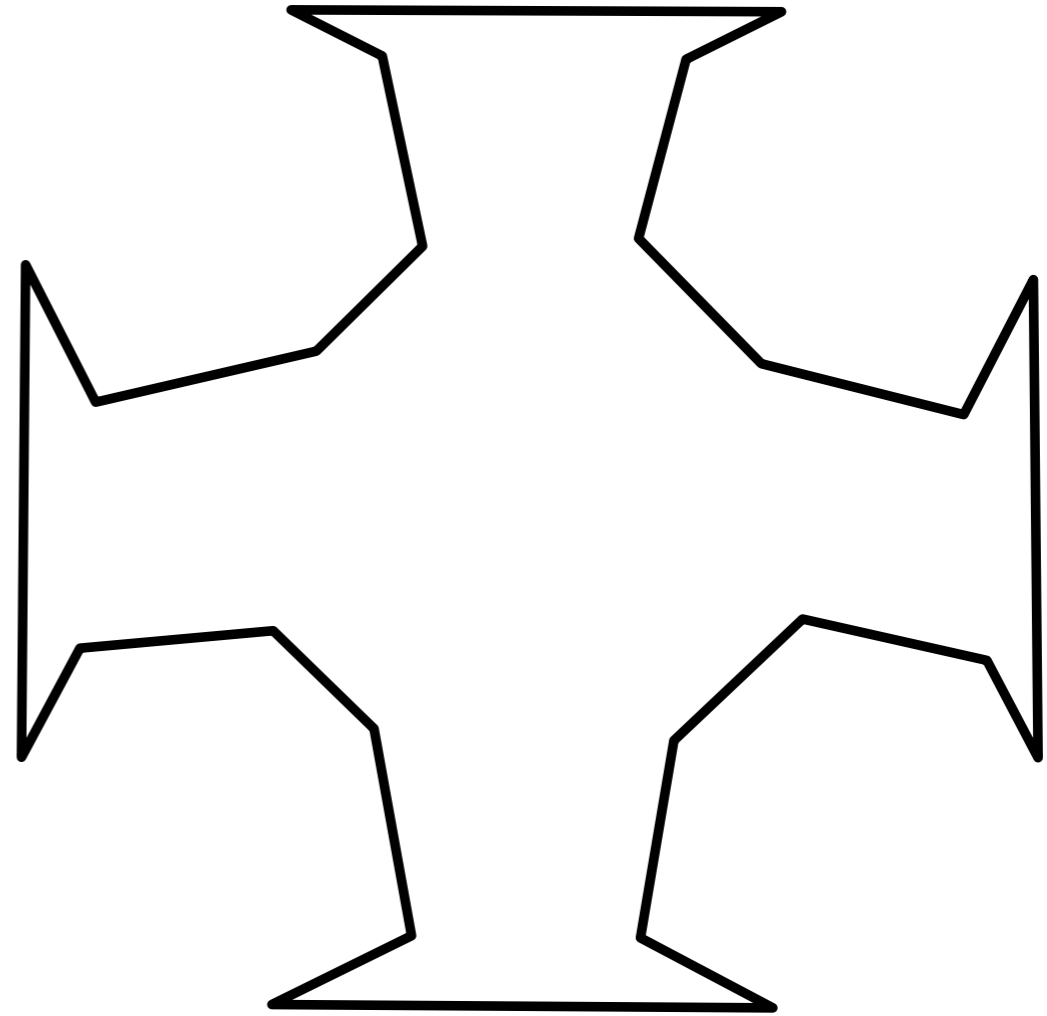
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Suprising Open Problem — Triangle Partitions

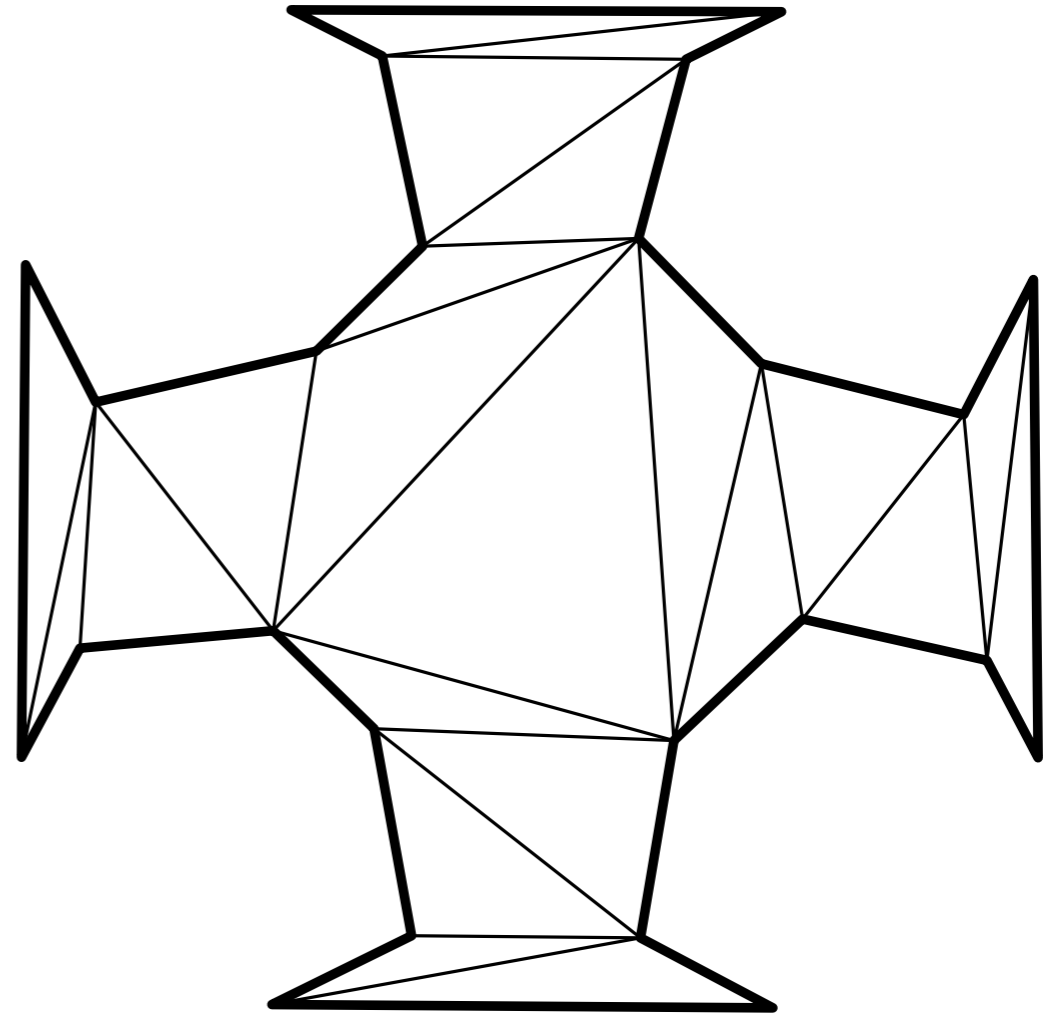
Given polygon ($n = \#$ corners),
Partition into few triangle pieces



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Triangulation: $n - 2$ triangles **22**

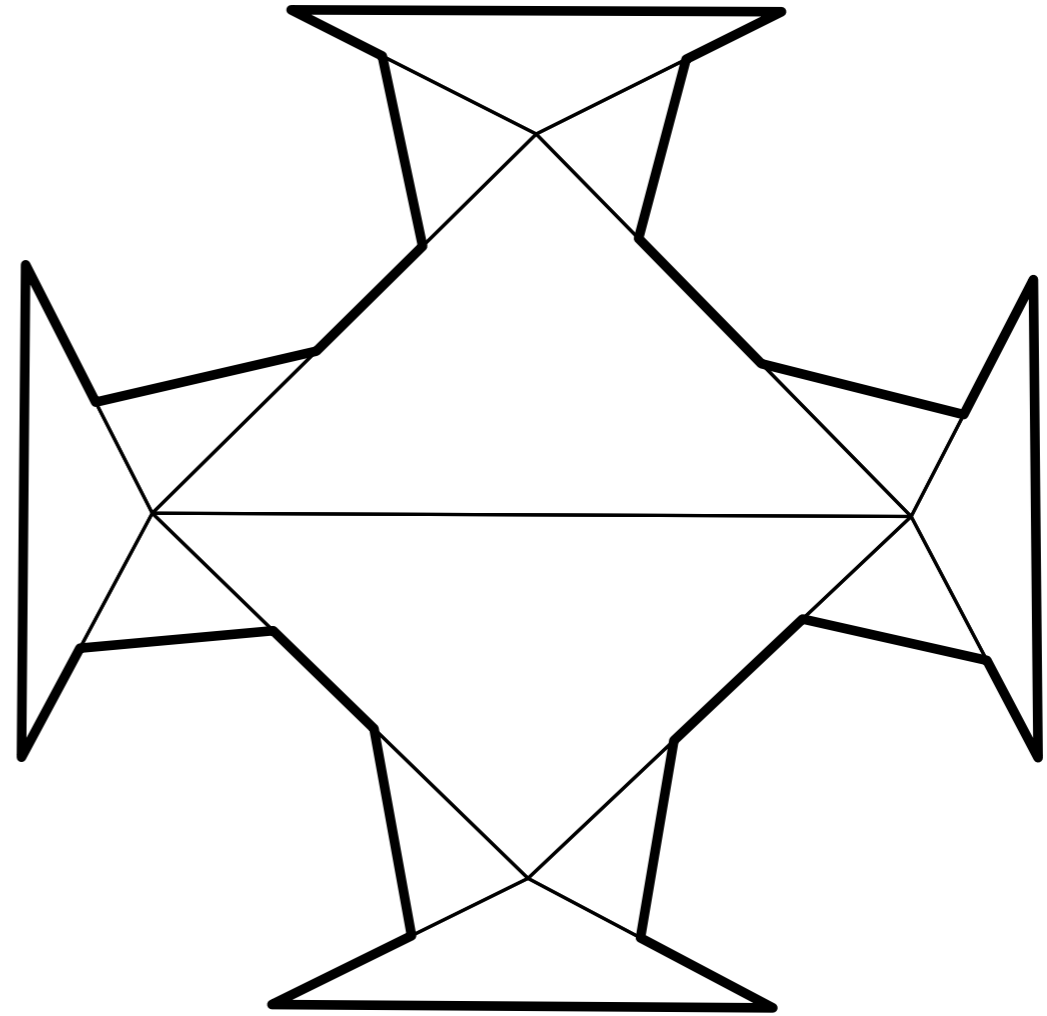


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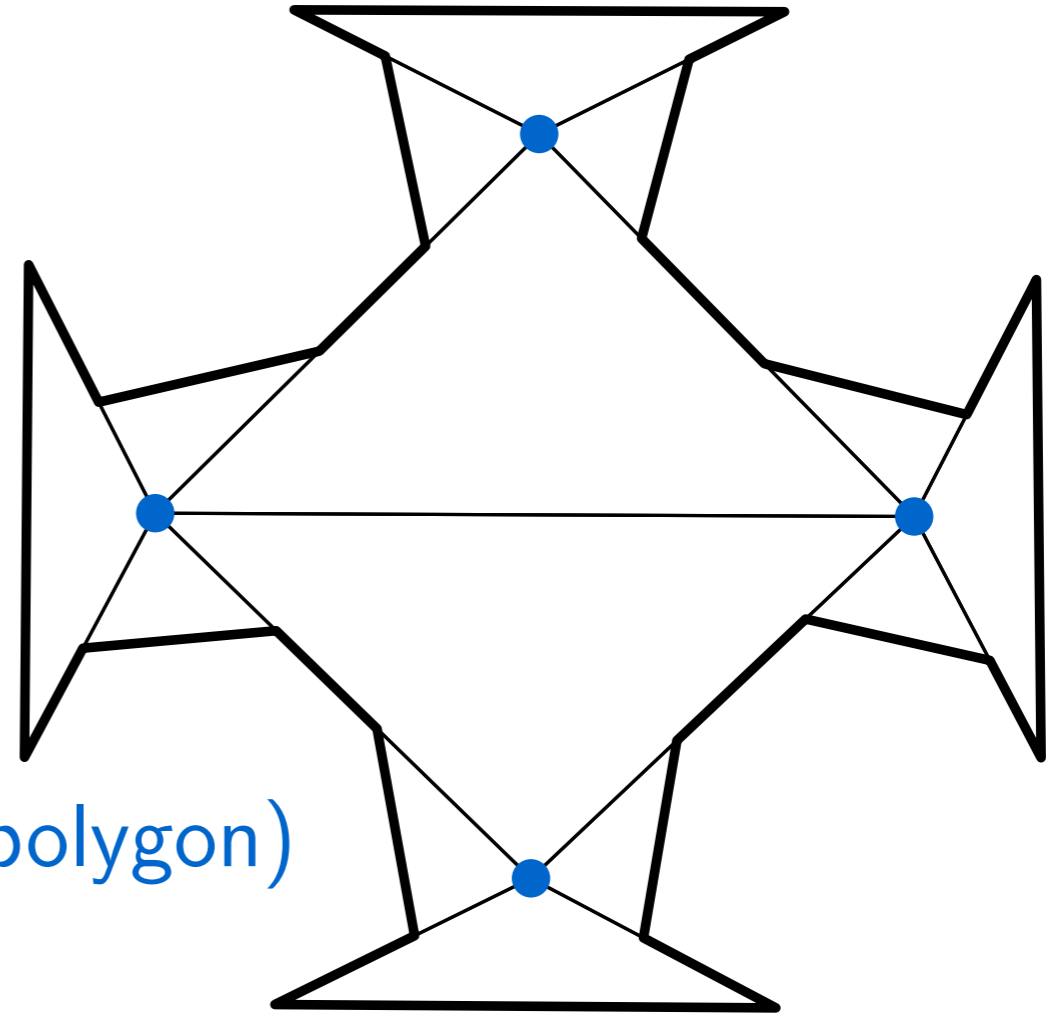
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(corner of the solution but not of input polygon)



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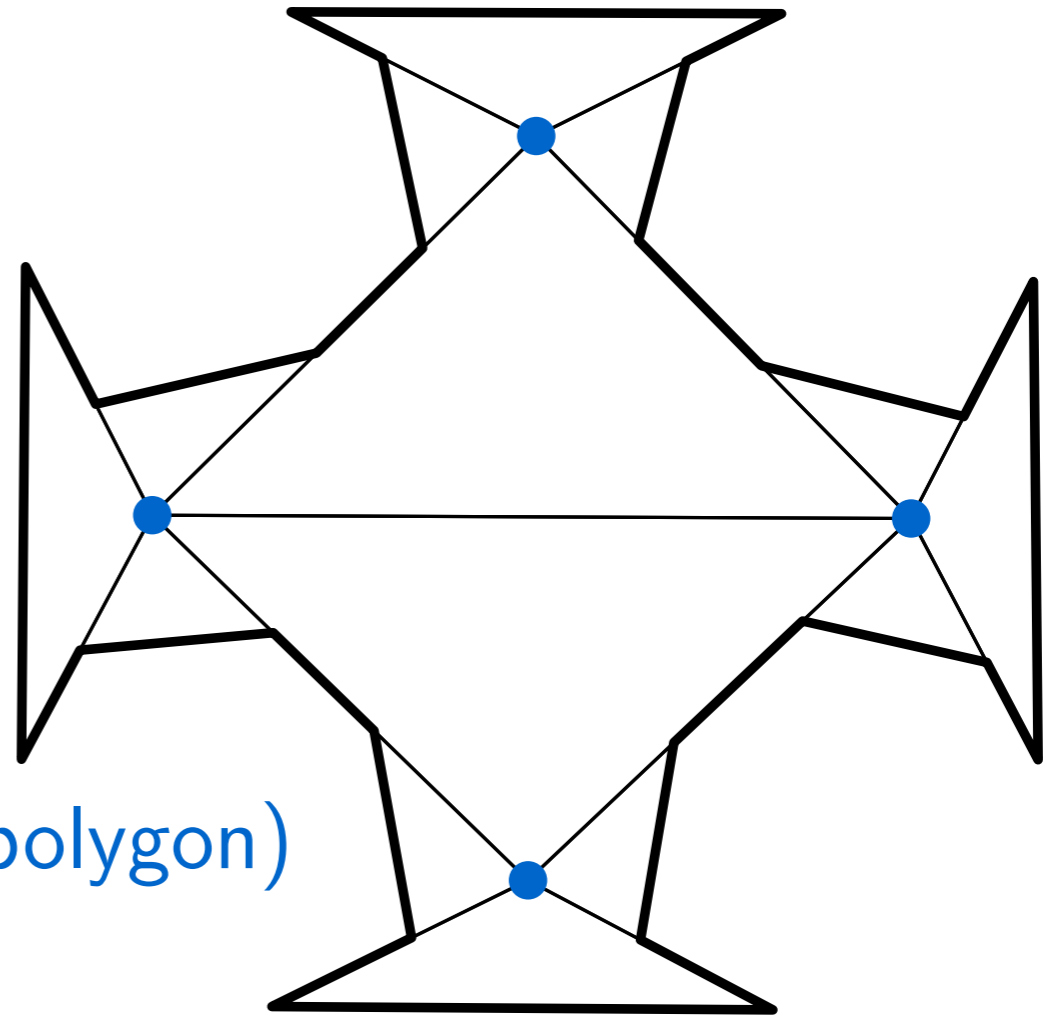
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Open Problem: Polynomial time?

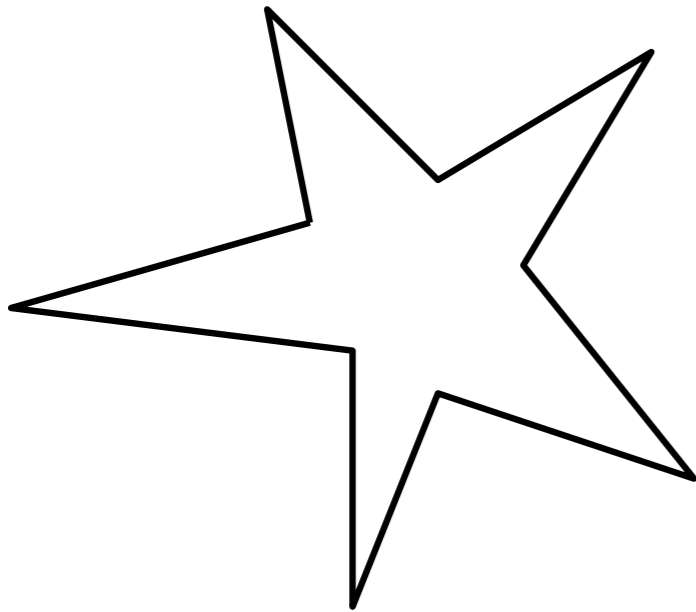


This Talk: ~~Triangle~~ Partitions

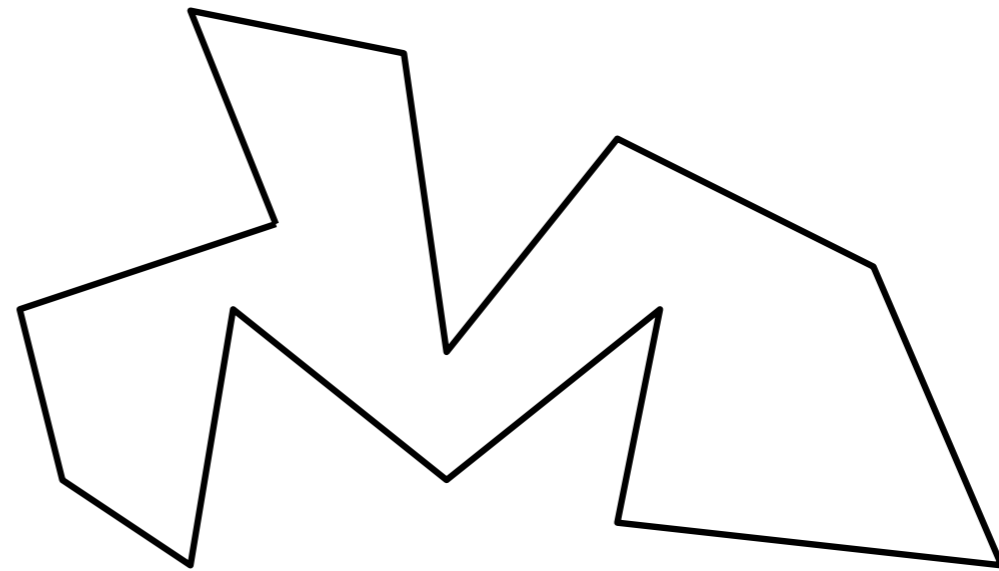
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Star Partitions

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Star

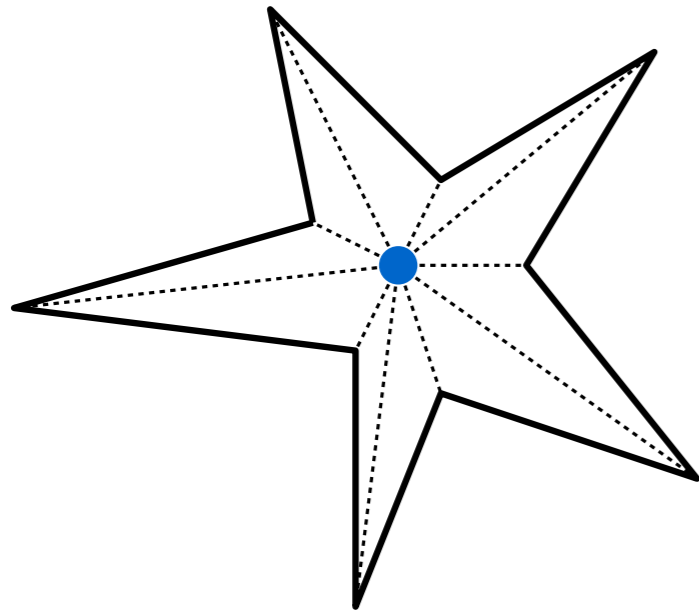


Not a Star

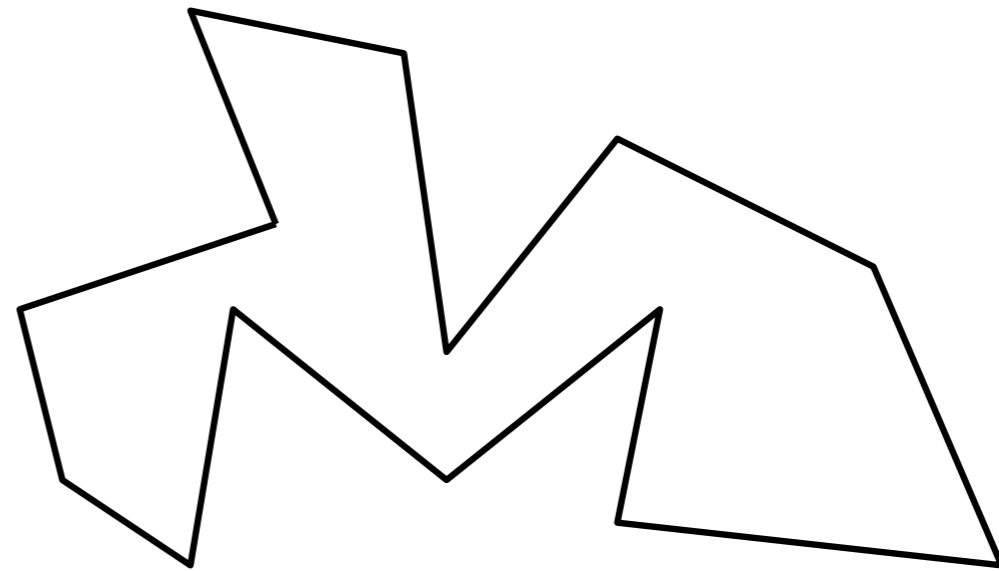
Star Partitions

This Talk: **Star** Partitions

Definition: Star iff exists **star-center** point which can see all of the polygon



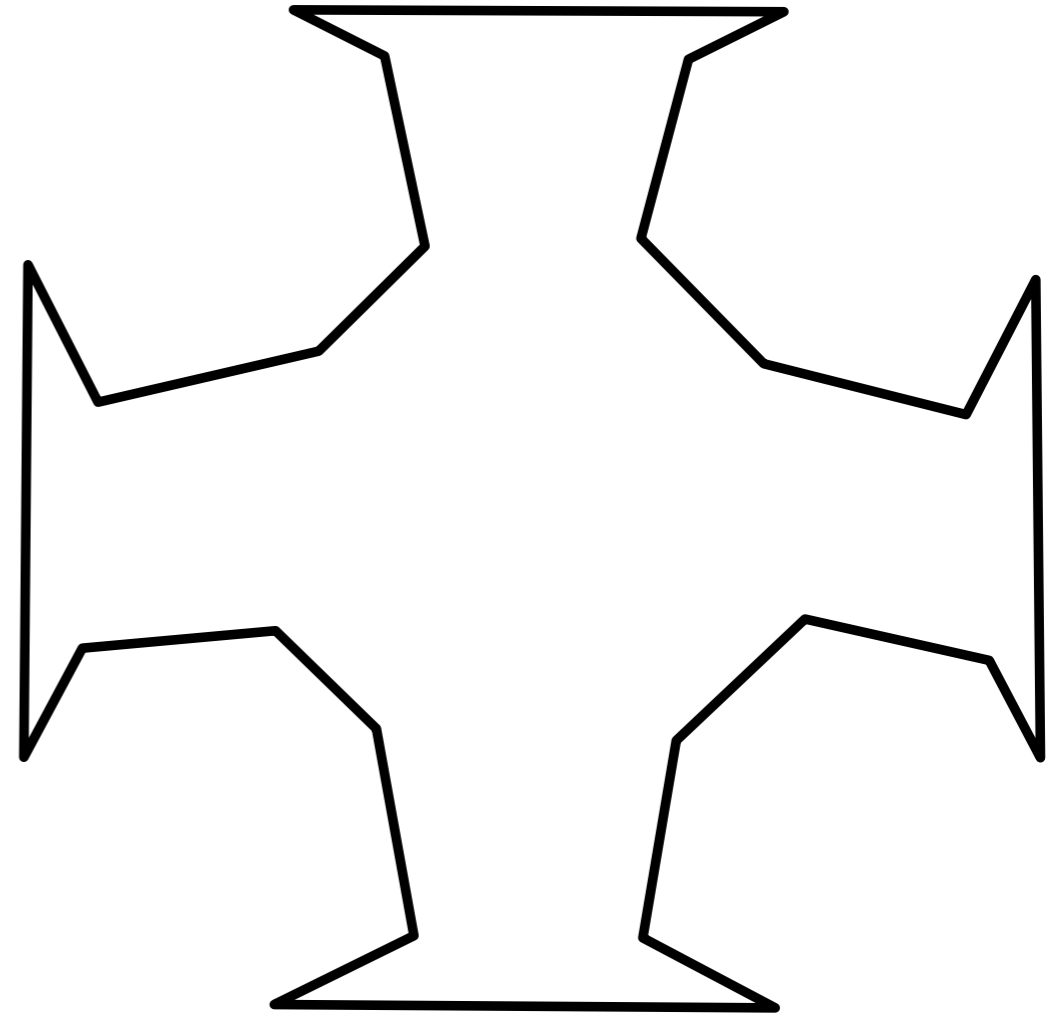
Star



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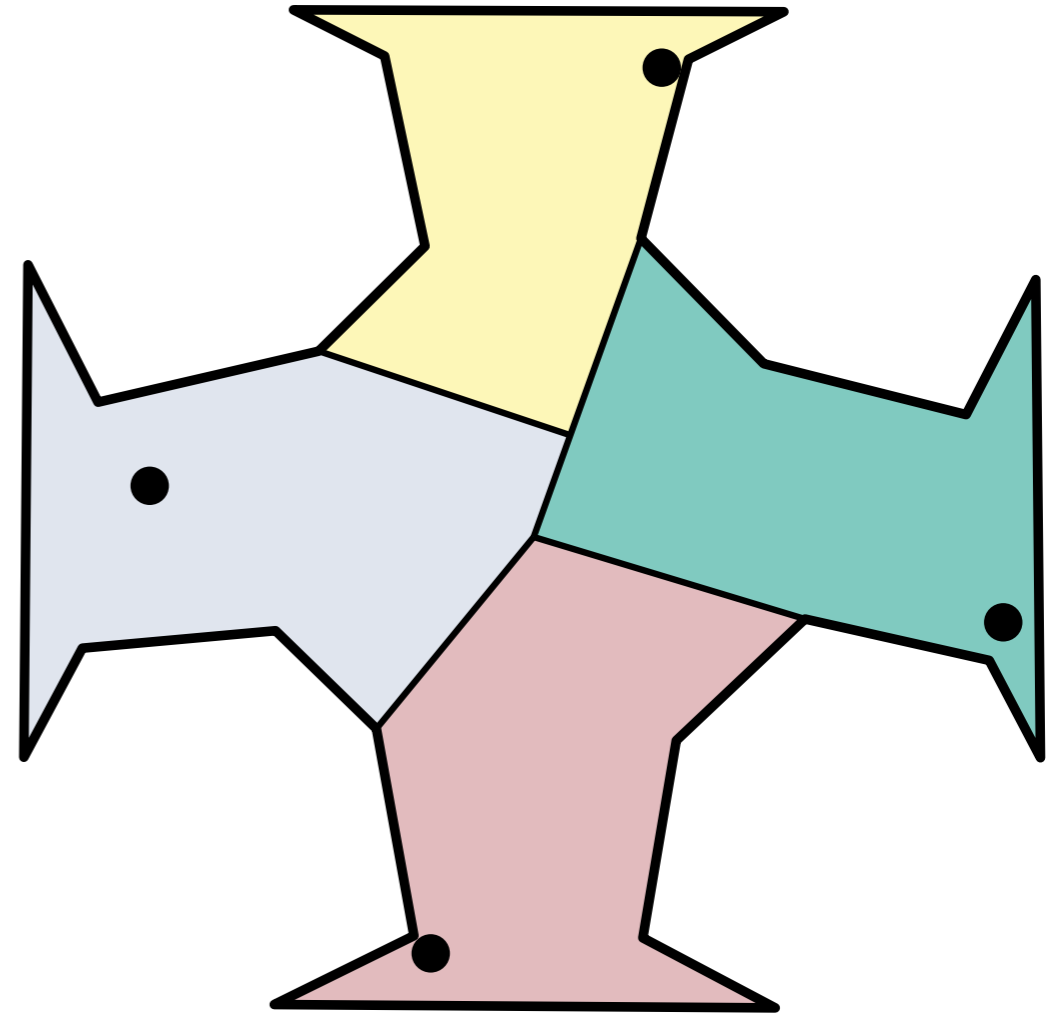
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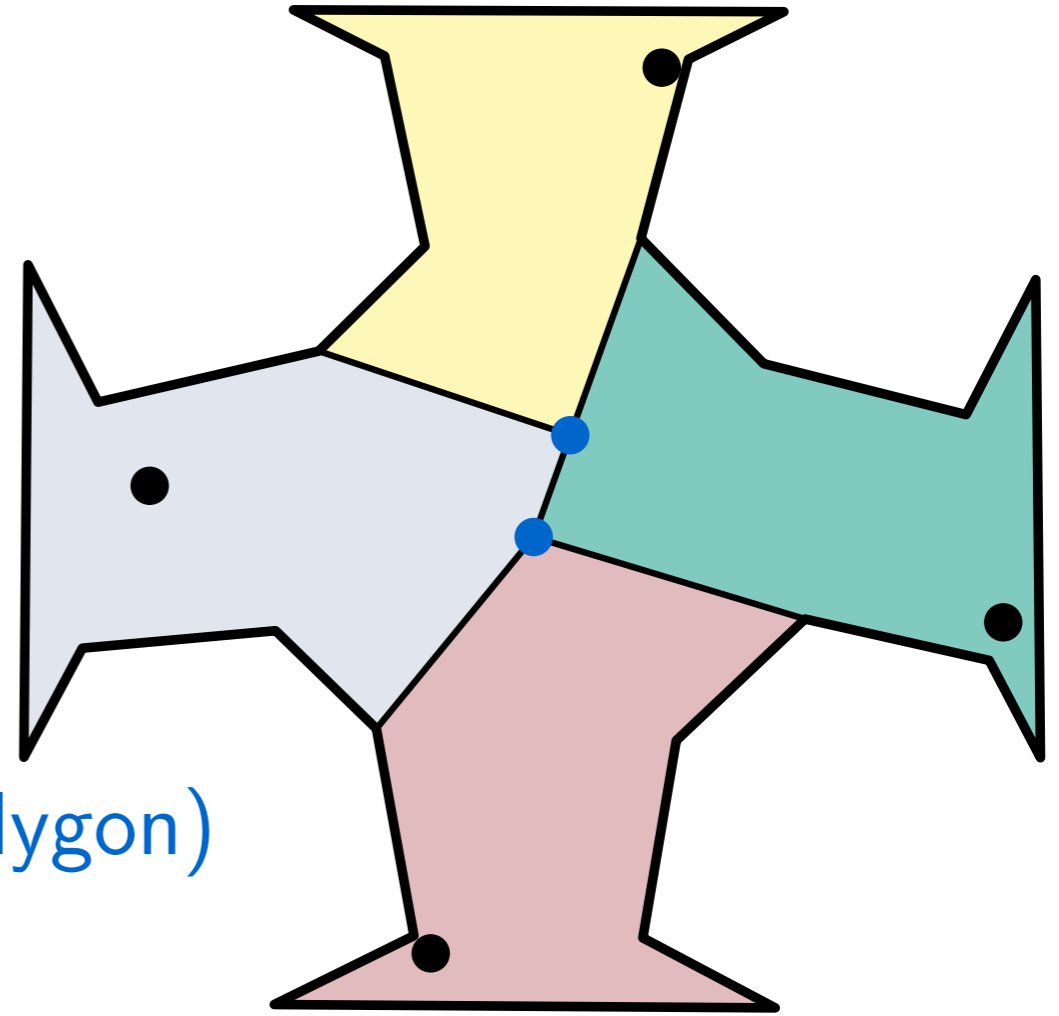


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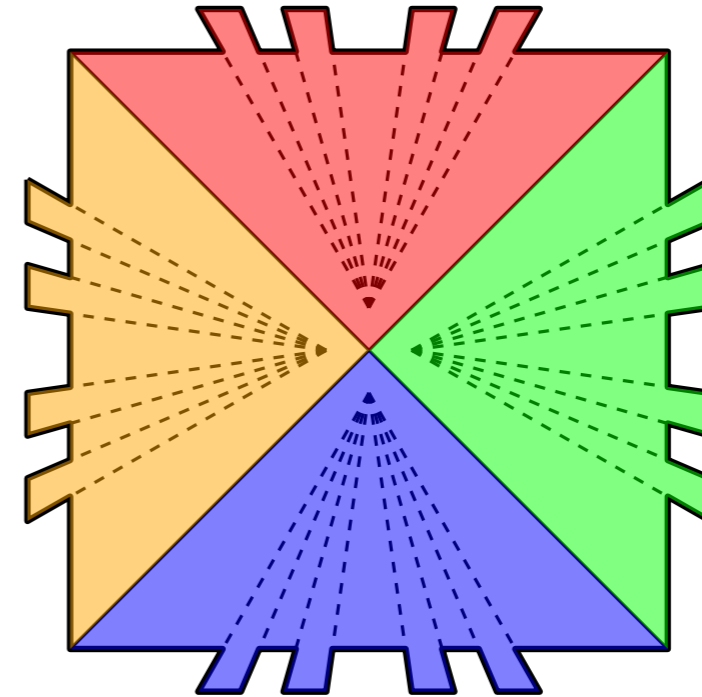
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Without Steiner Points: $\tilde{O}(n^7)$ [Kei'85]

With Steiner points: ans = 4
Without Steiner points: ans = $\Omega(n)$

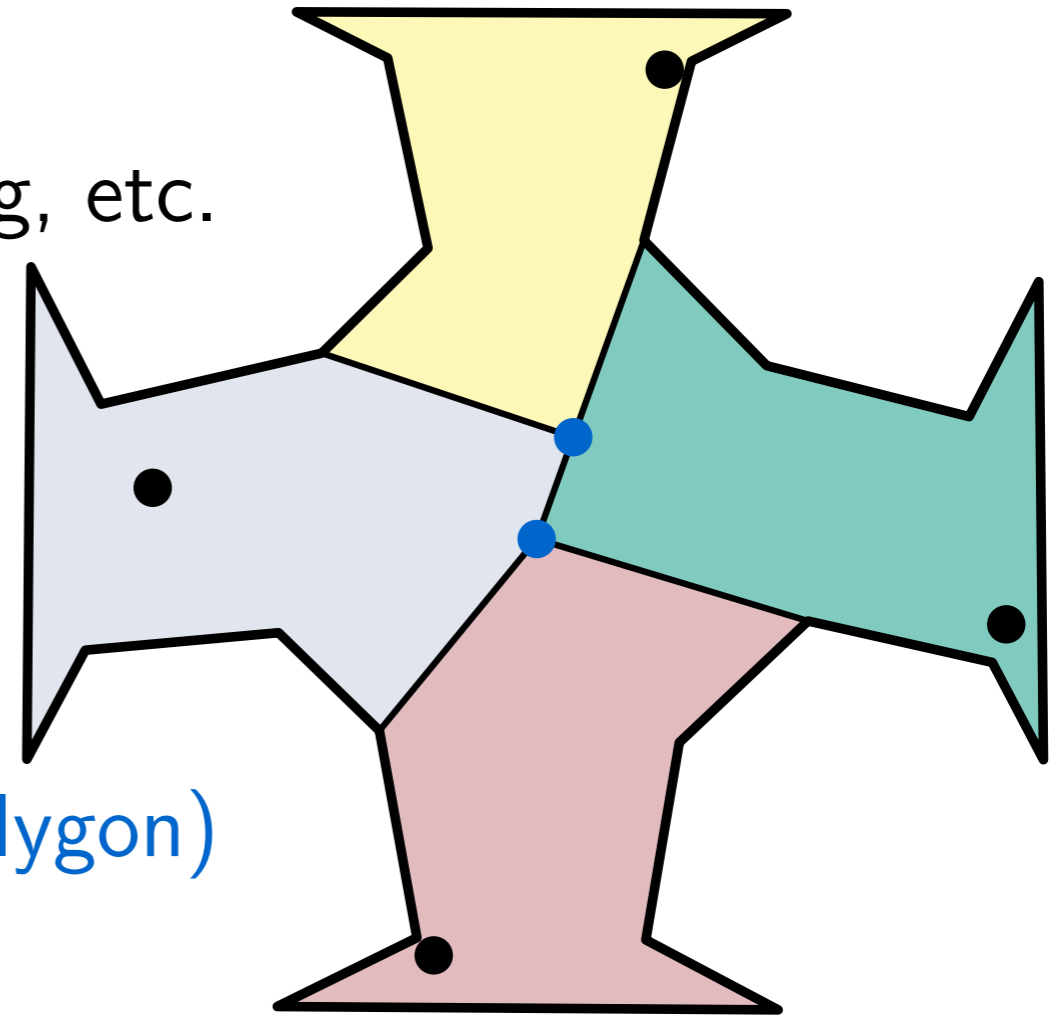
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Applications in CNC milling, route planning, etc.
Open for > 40 years if in P (or even NP)

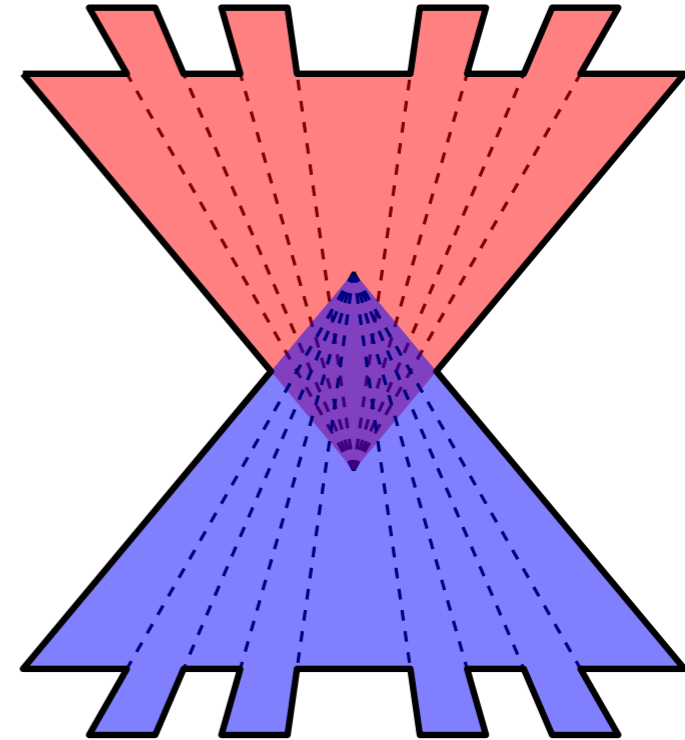
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Art Gallery Problem

Related Problem: **Cover** vs **Partition**



Art Gallery Problem

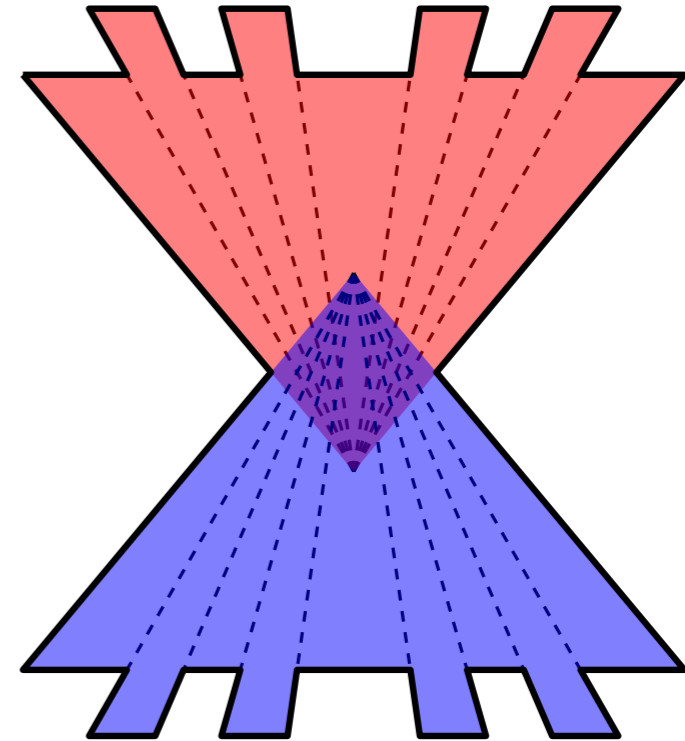
Related Problem: **Cover** vs **Partition**

Cover: Pieces can overlap

ans=2

Partition: Pieces cannot overlap

ans= $\Omega(n)$



Art Gallery Problem

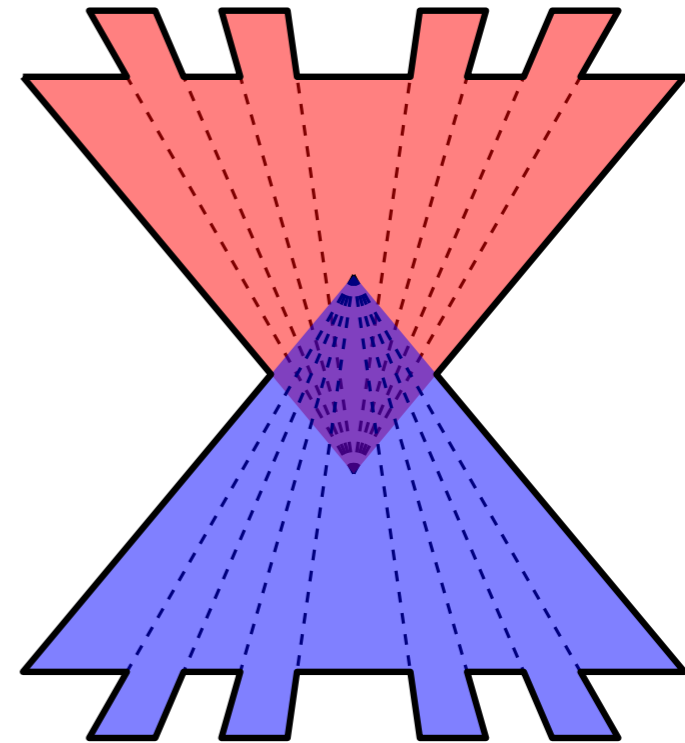
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Theorem: (Cover)

Art Gallery Problem is $\exists\mathbb{R}$ -complete [AAM'22]
(i.e., probably not even in NP)



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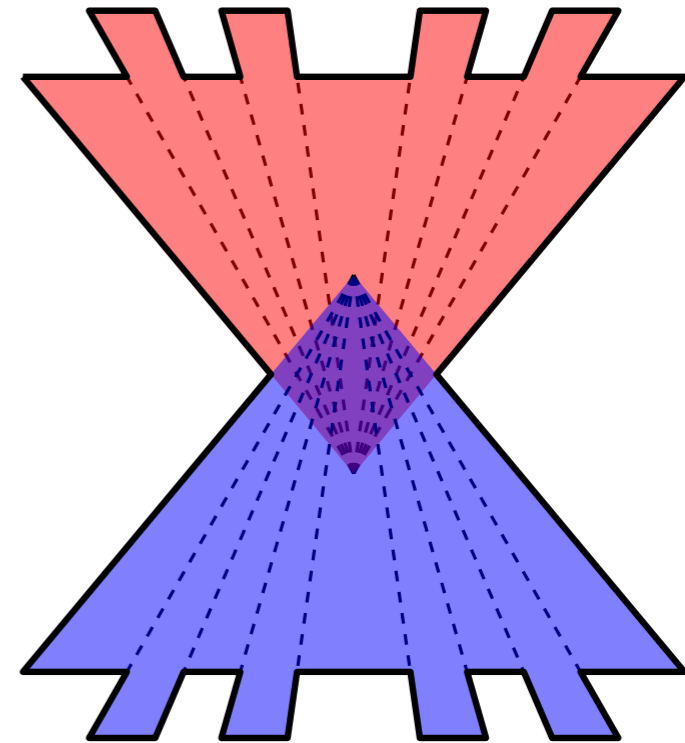
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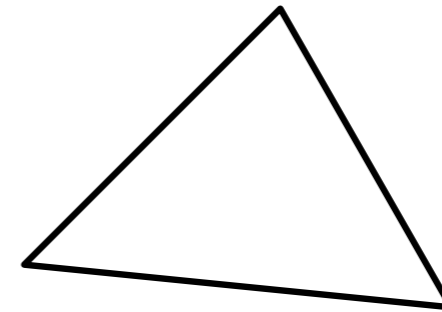
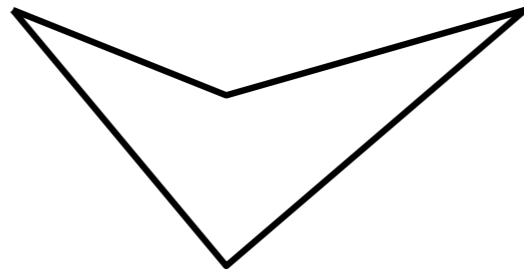
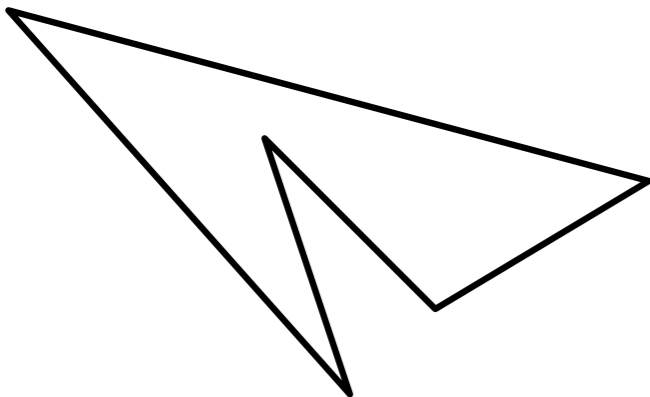
Polynomial!

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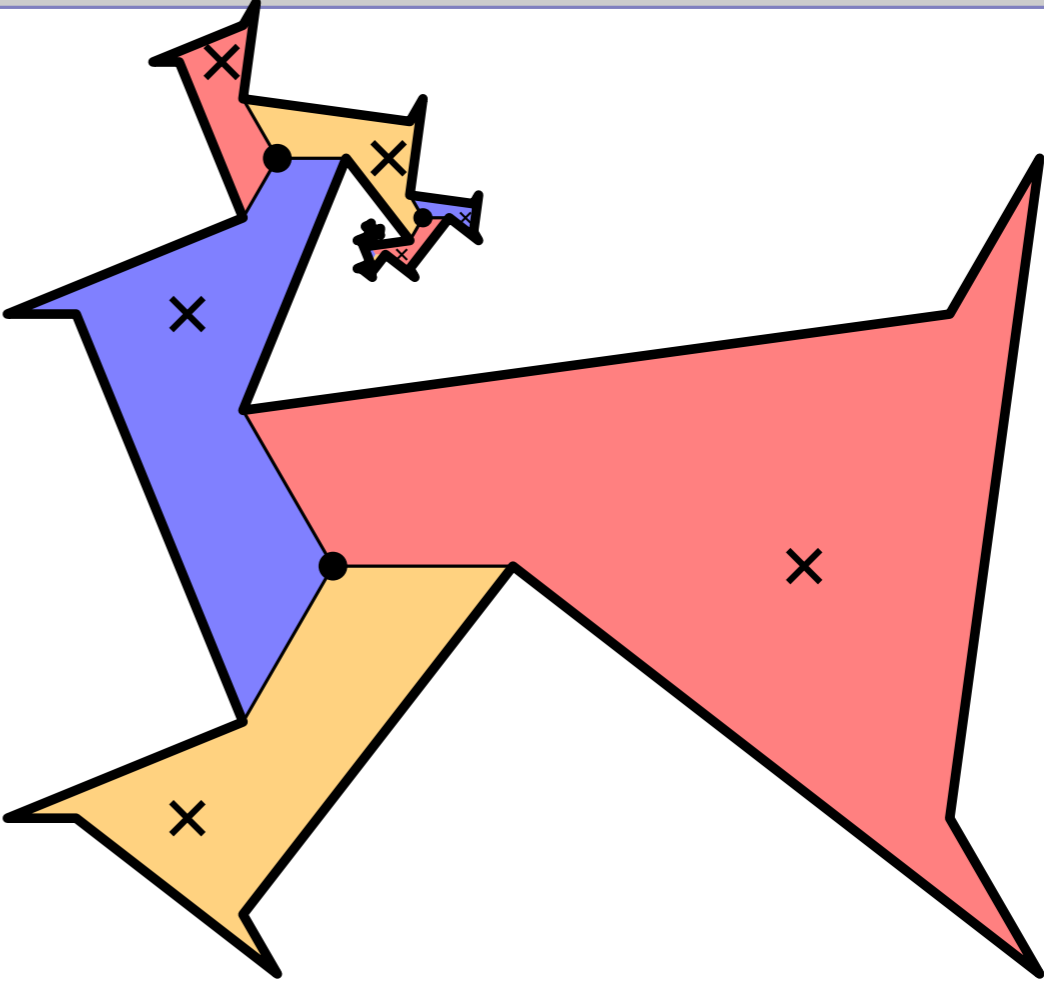
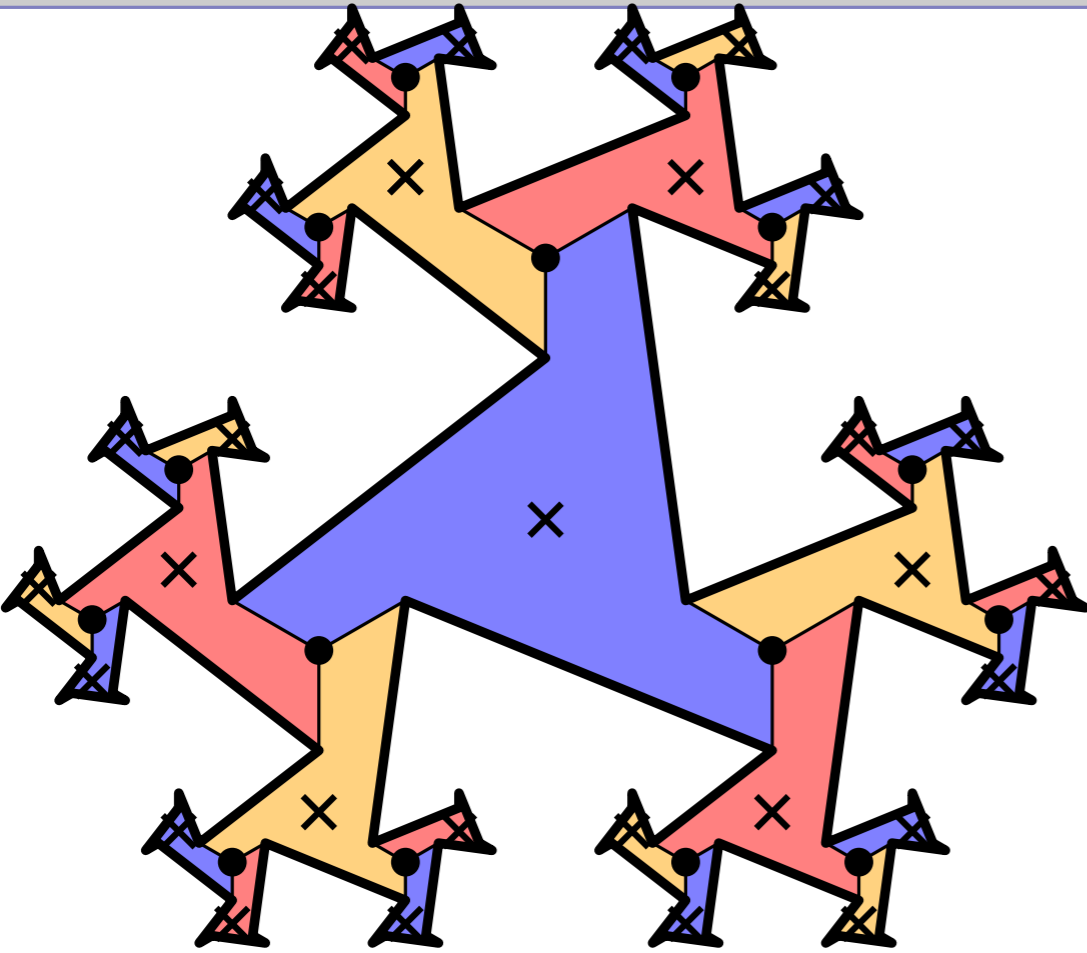
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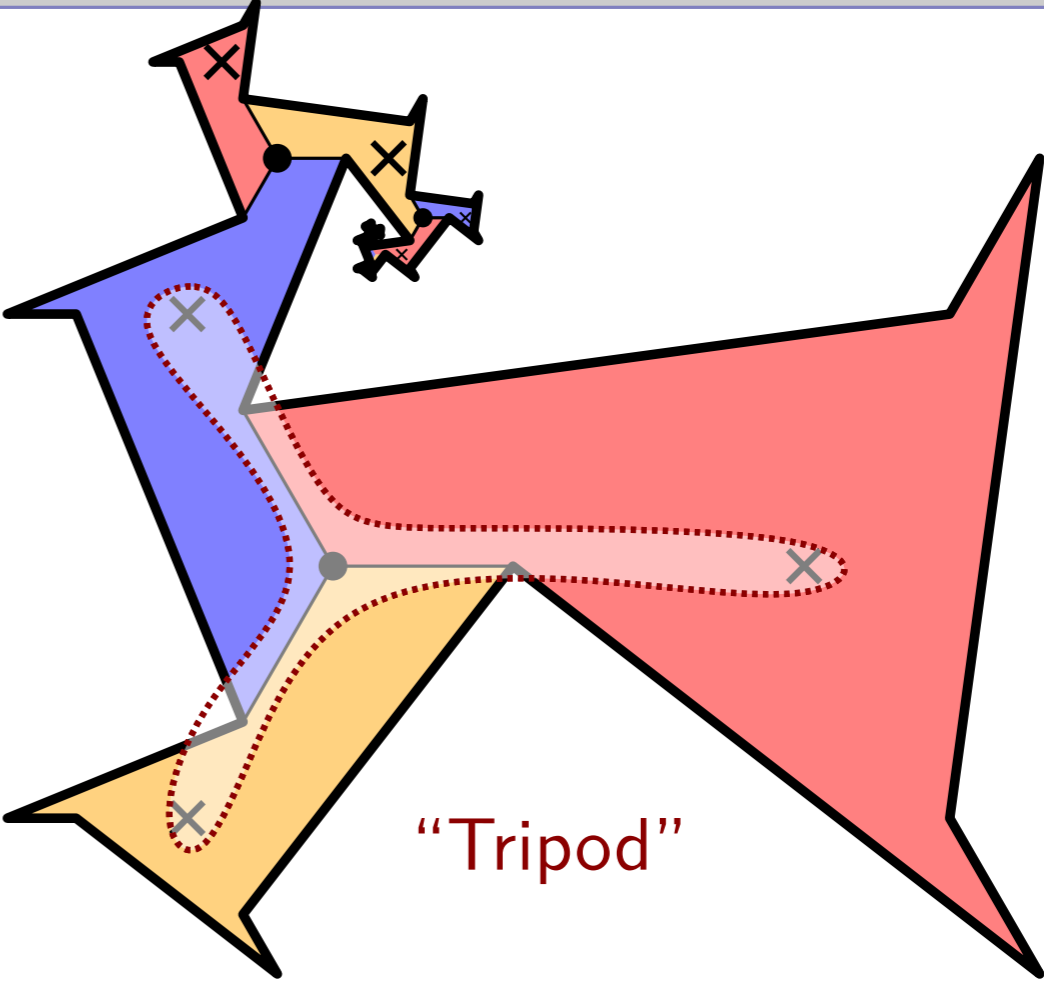
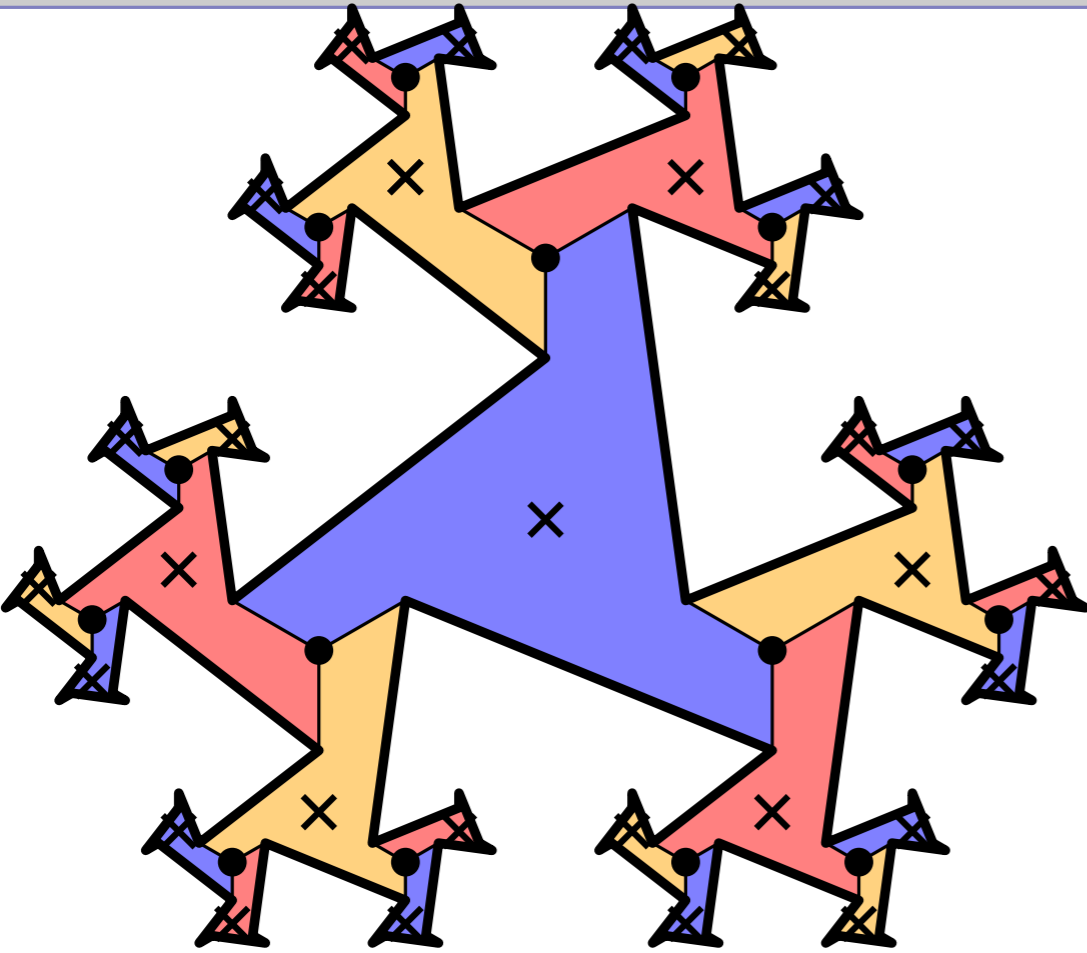
Works in $\ll 1$ sec for $n \leq 5$, but $n = 6$ it is a bit slow...



Tricky Instances

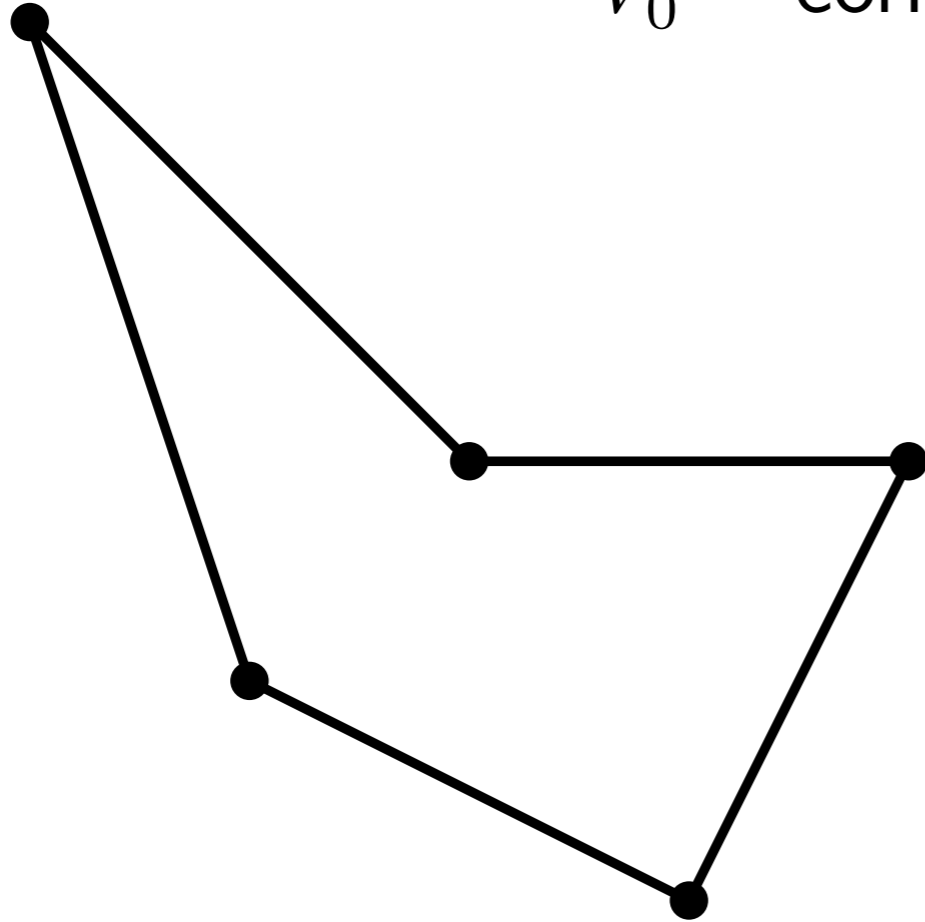


Tricky Instances



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$V_0 = \text{corners of } P$

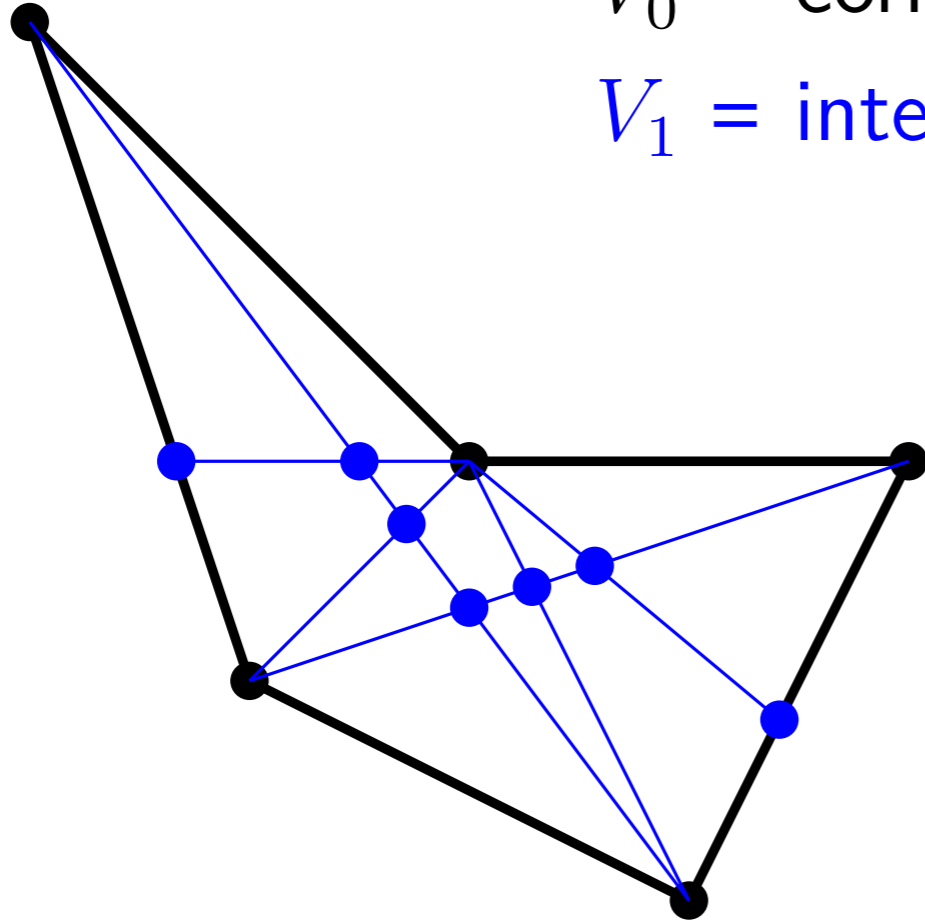


$$|V_0| = n$$

Tricky Instances

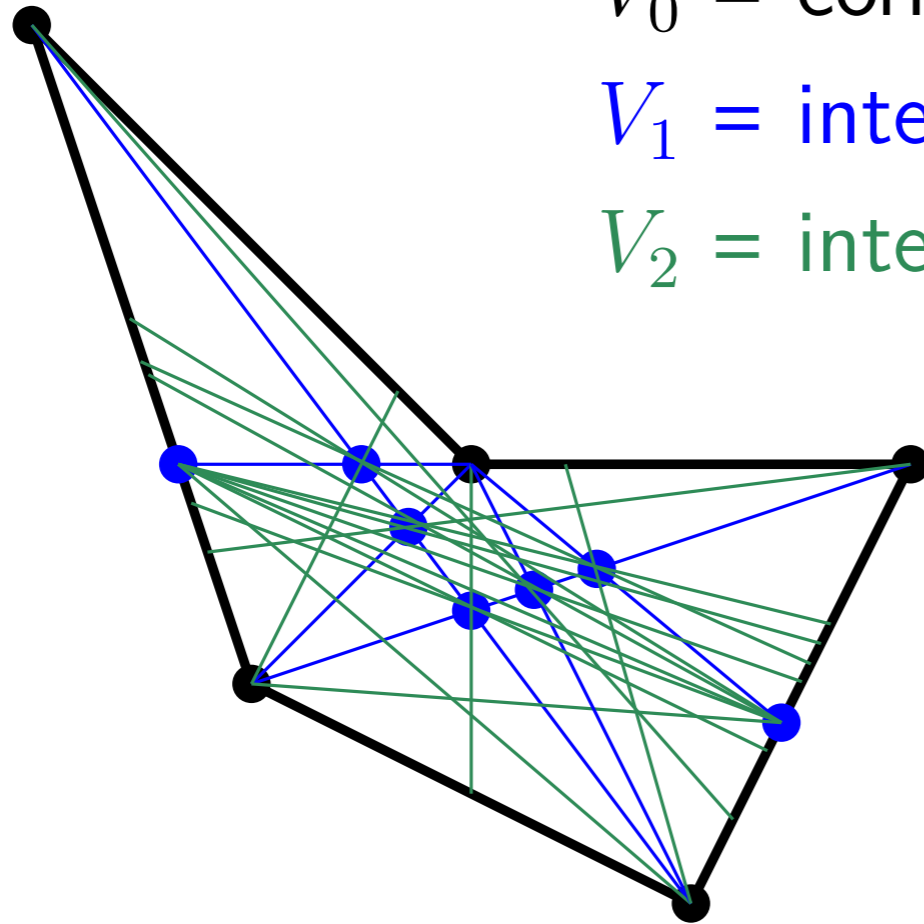
$V_0 = \text{corners of } P$

$V_1 = \text{intersections of lines between points in } V_0$



$$|V_0| = n \quad |V_1| = O(n^4)$$

Tricky Instances



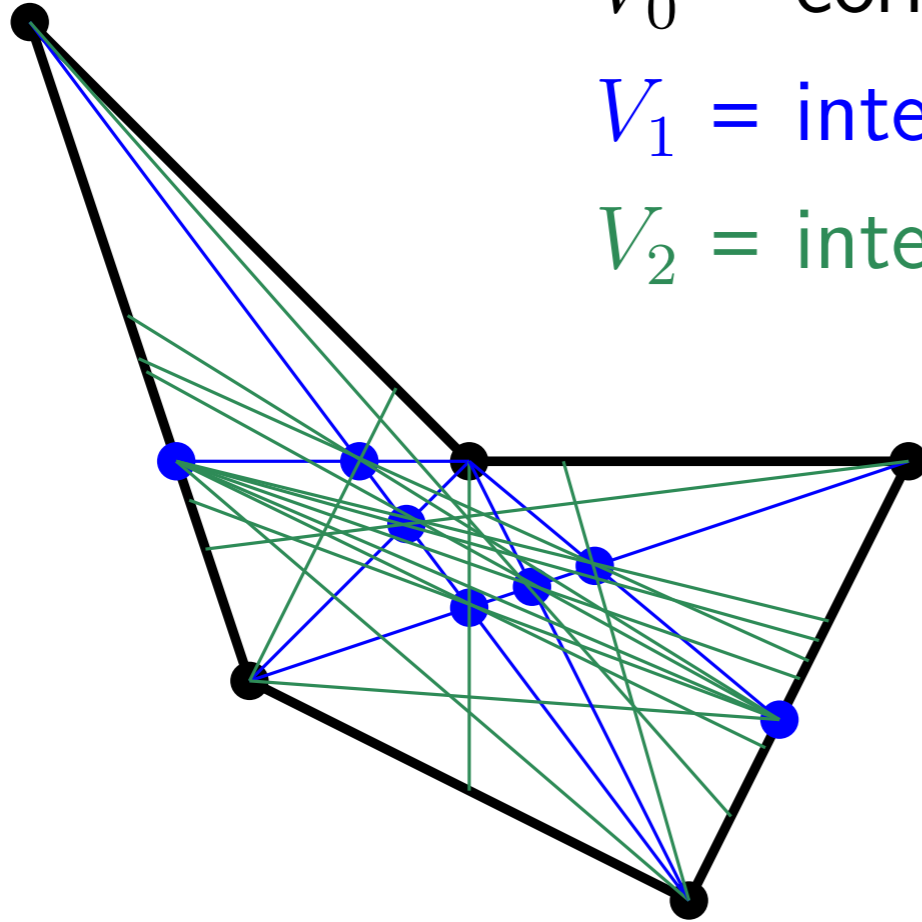
$V_0 =$ corners of P

$V_1 =$ intersections of lines between points in V_0

$V_2 =$ intersections of lines between points in V_1

$$|V_0| = n \quad |V_1| = O(n^4) \quad |V_2| = O(n^{16})$$

Tricky Instances



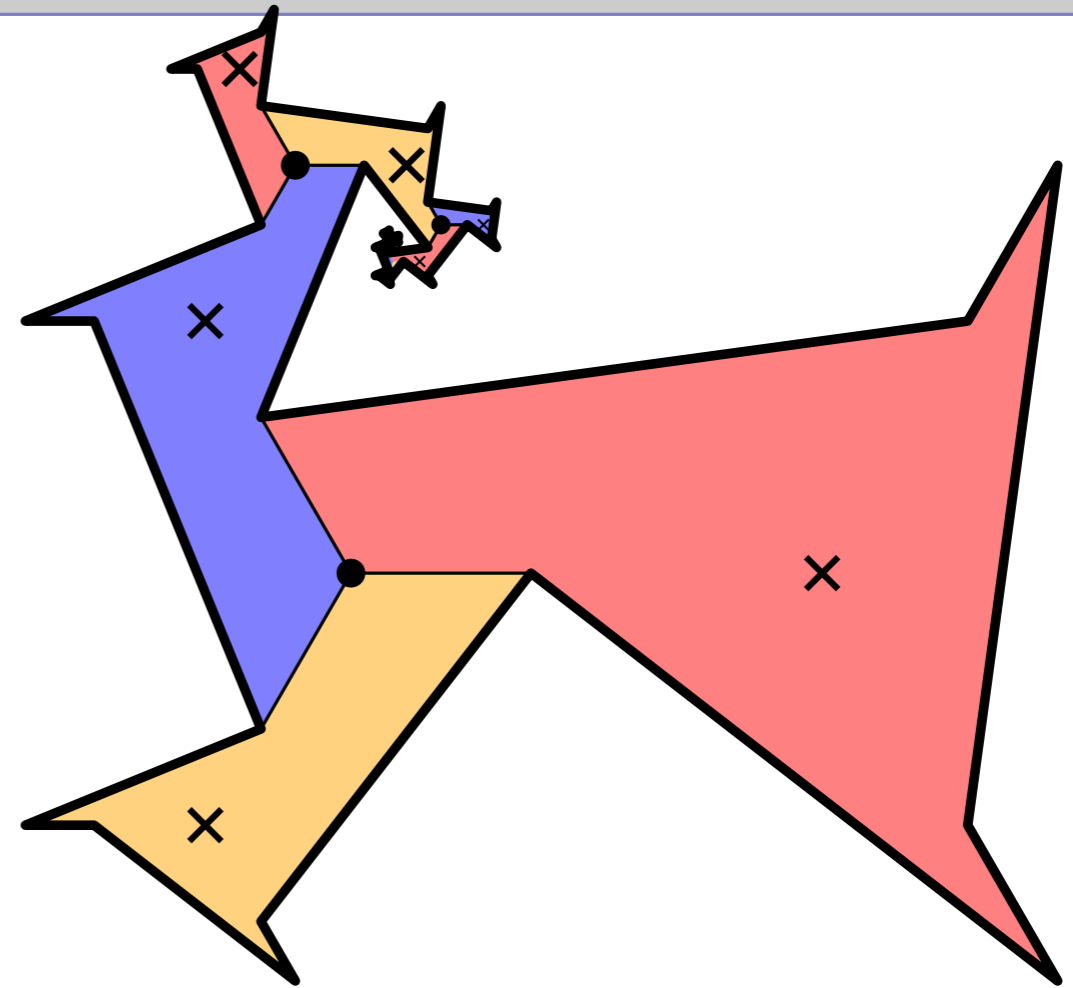
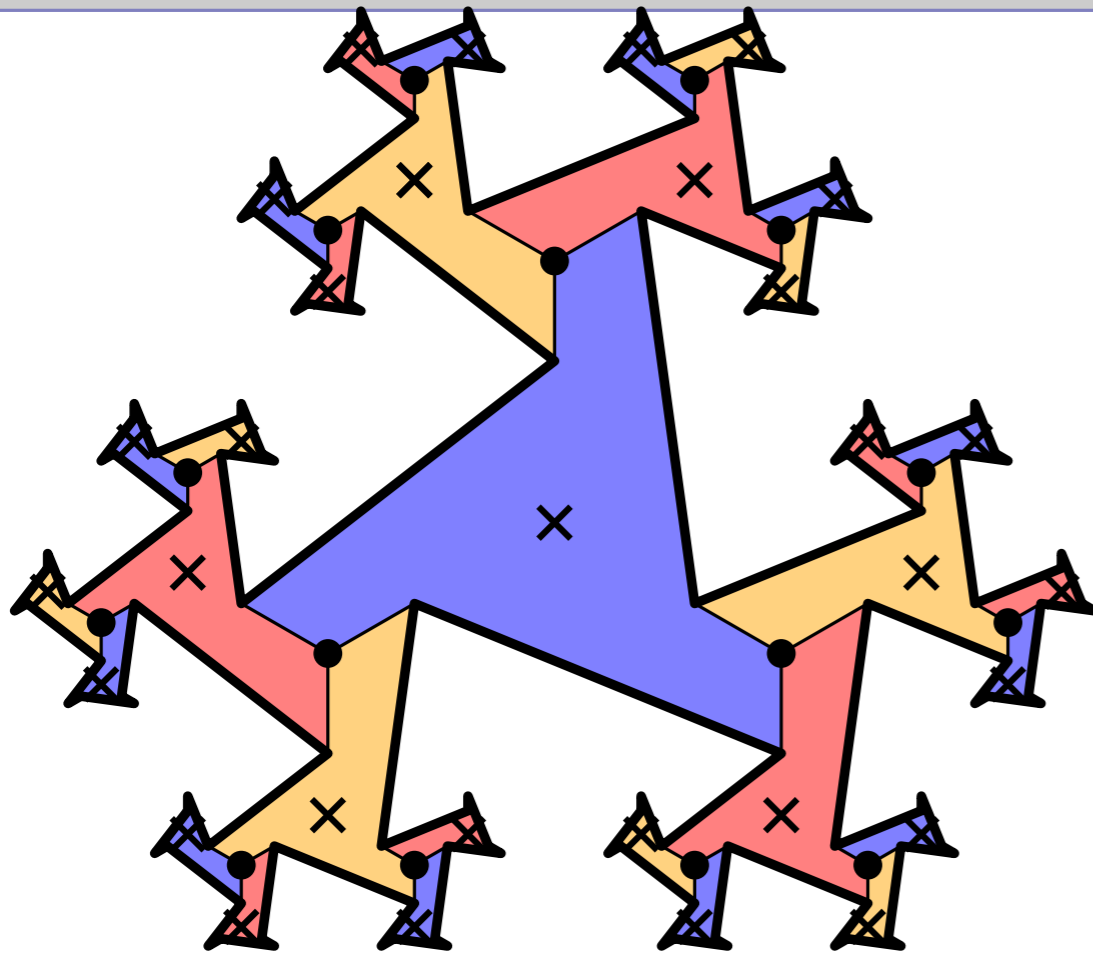
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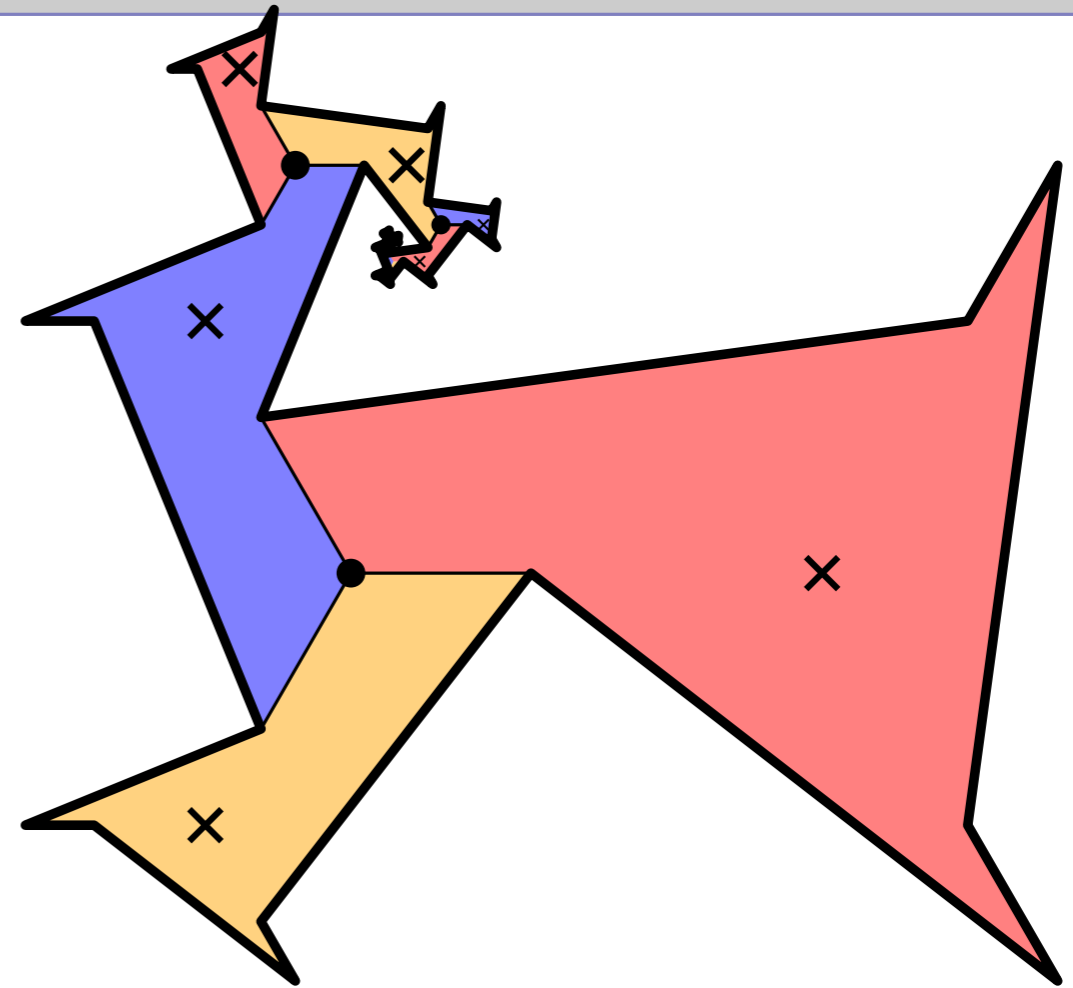
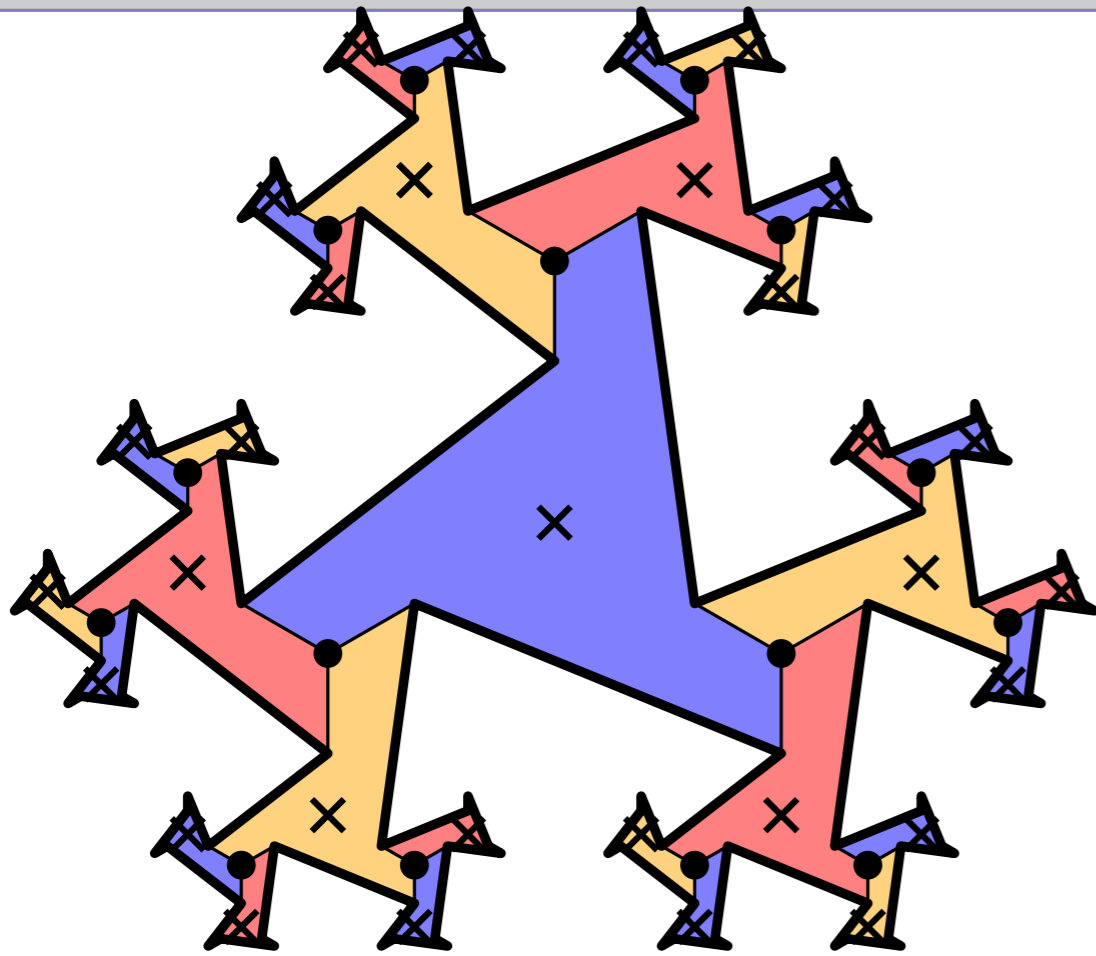
$$|V_0| = n \quad |V_1| = O(n^4) \quad |V_2| = O(n^{16}) \quad |V_k| = O(n^{(4^k)})$$

Tricky Instances



Good News: Exists solution with all (Steiner) points in V_n (unlike covering!)

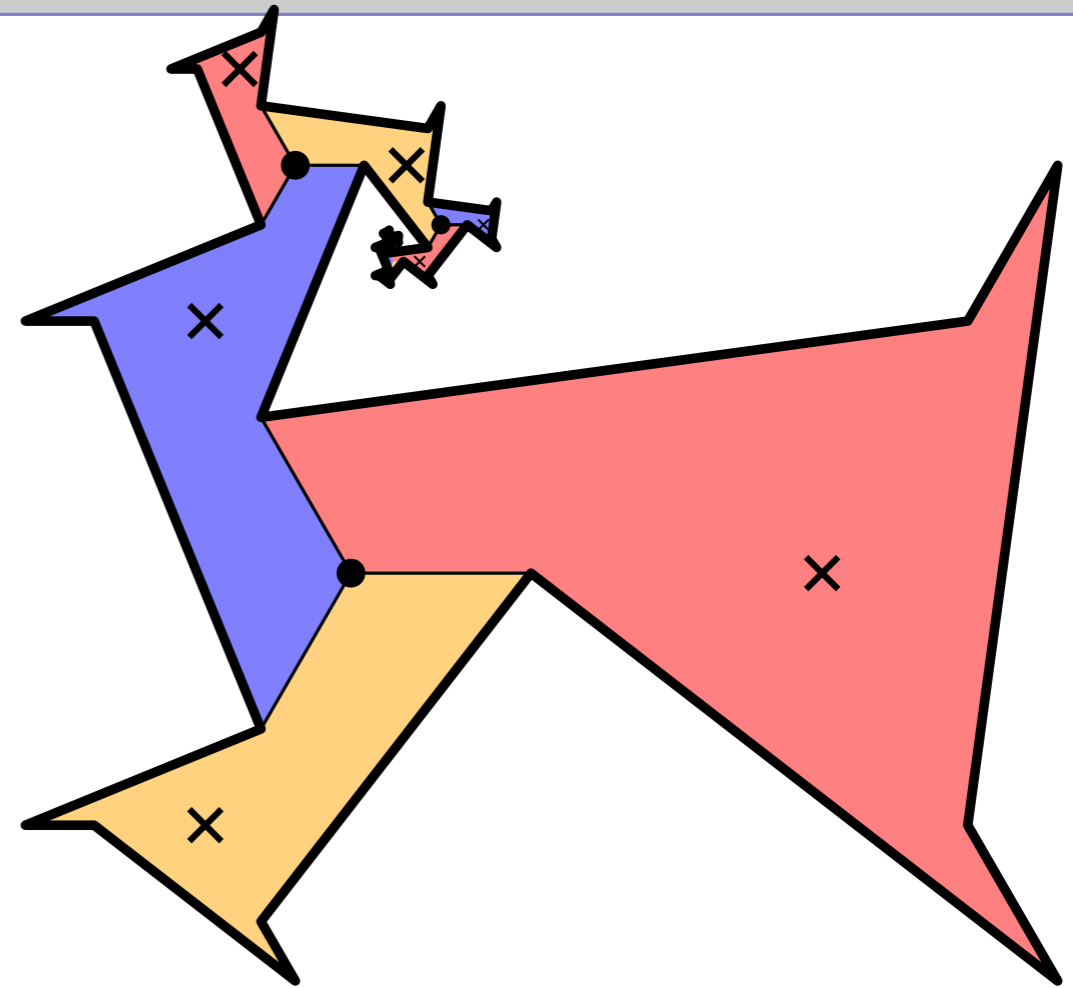
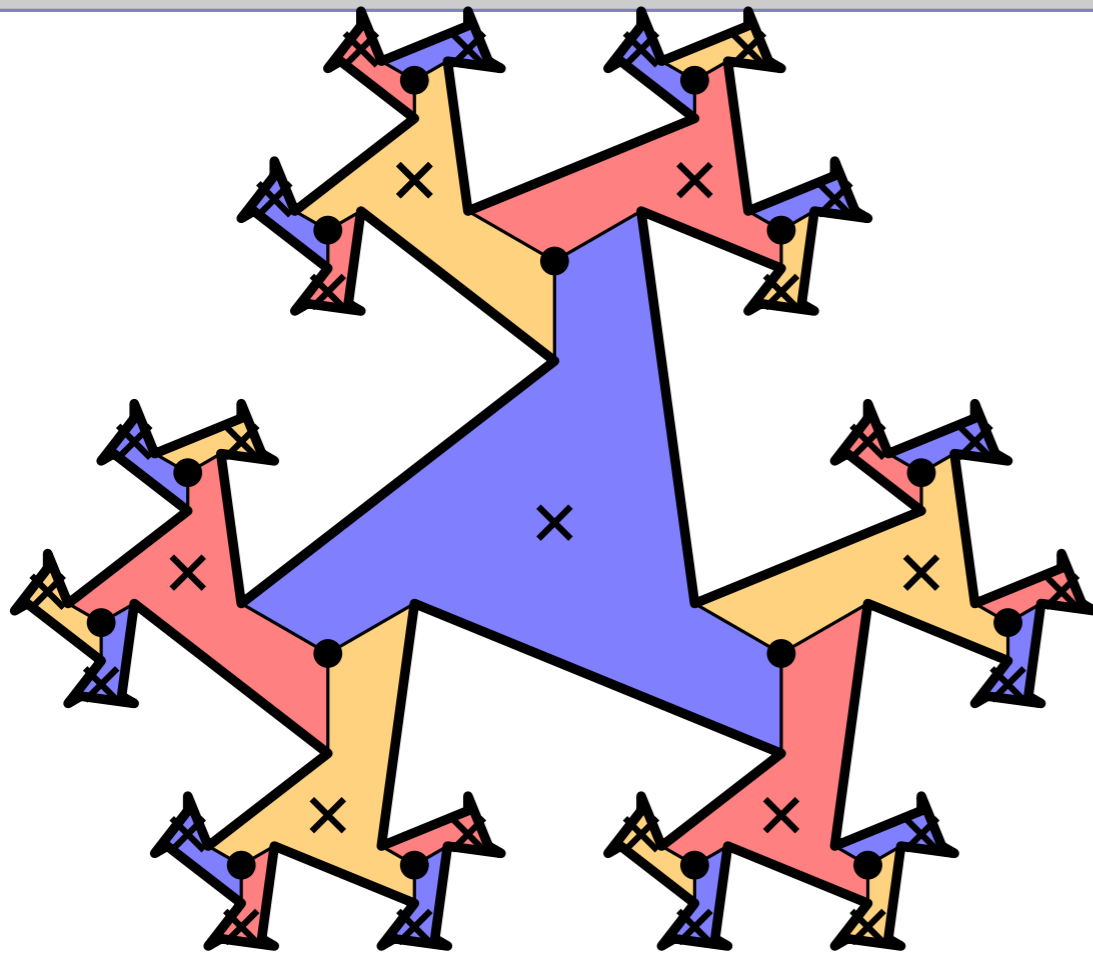
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Bad News: Some examples require points in $V_{\Omega(n)}$; size $n^{2^{\Omega(n)}}$

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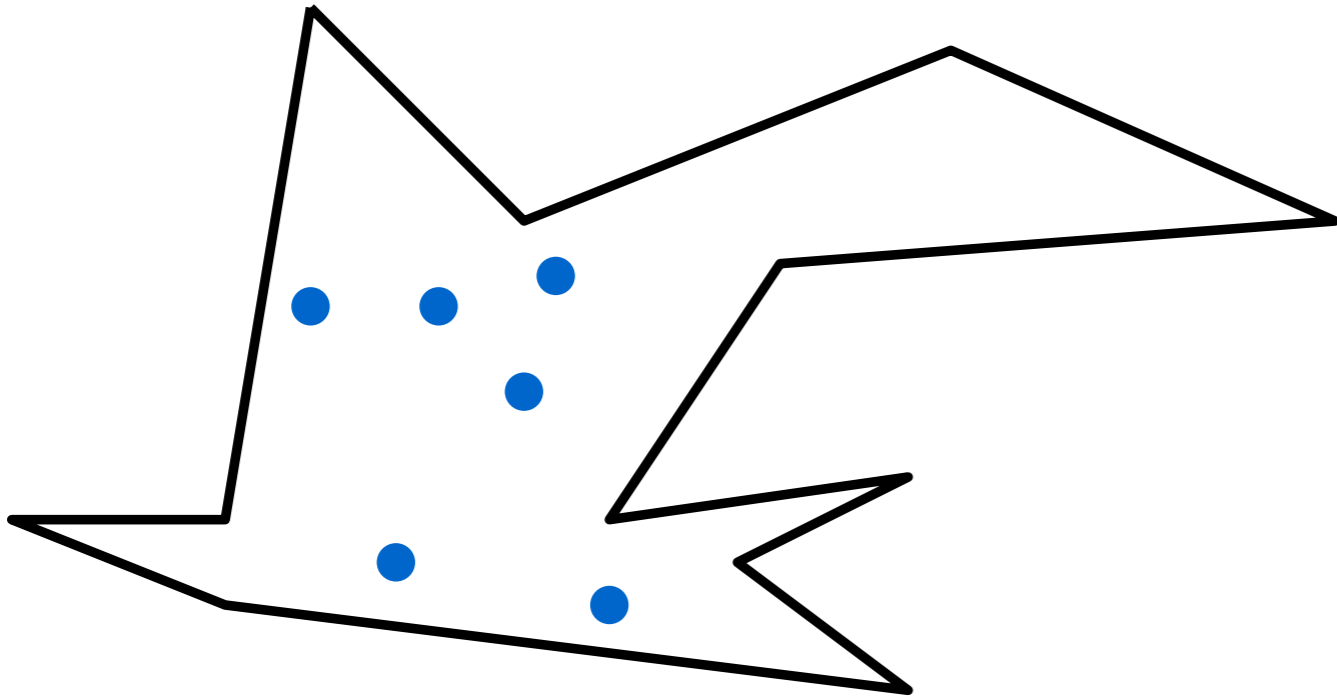
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Good News: “Tripod” structure is only “tricky” case

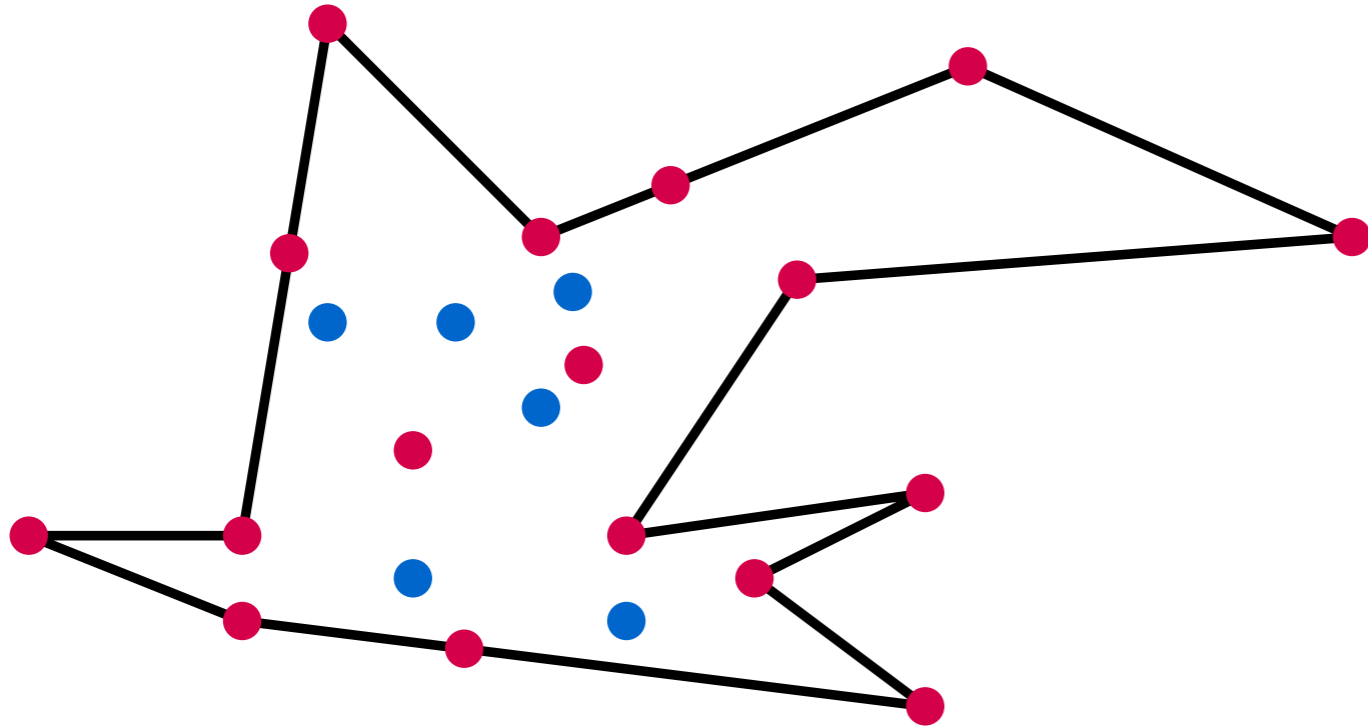
Algorithm Outline

1. Find small set of potential star-centers: S^{centers}



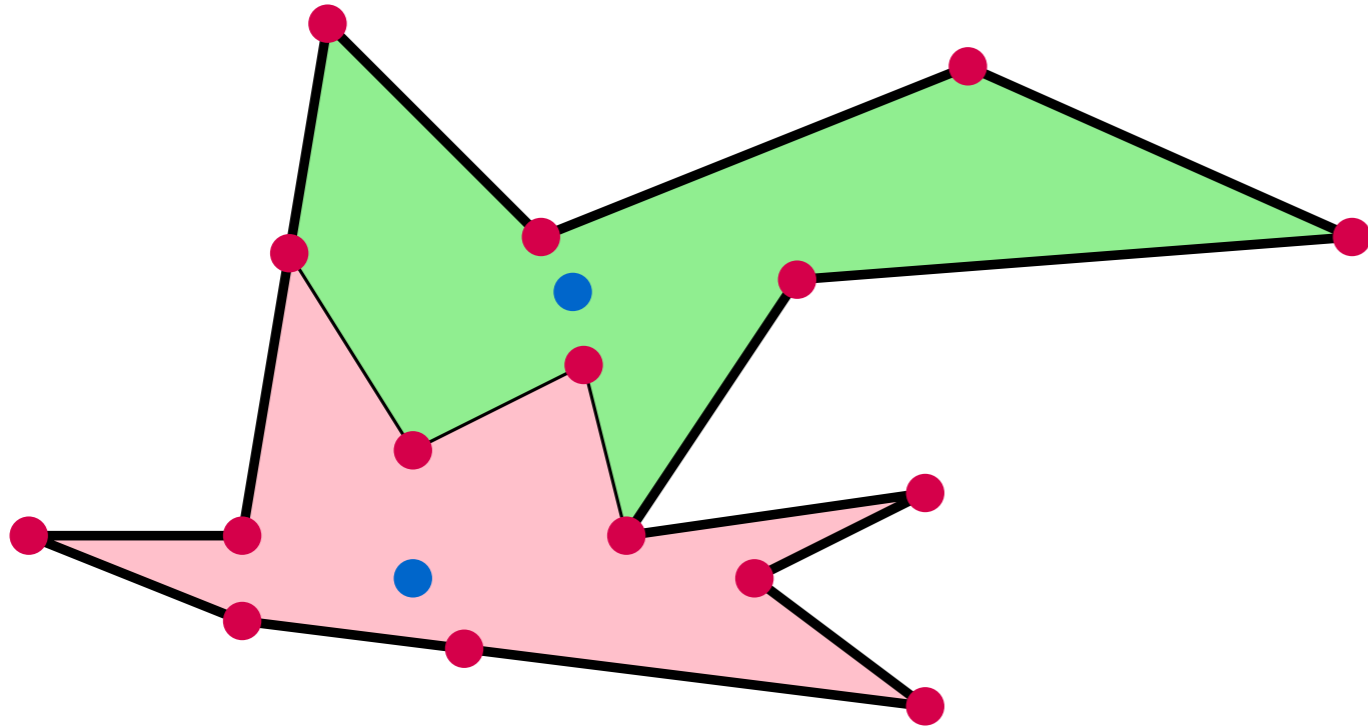
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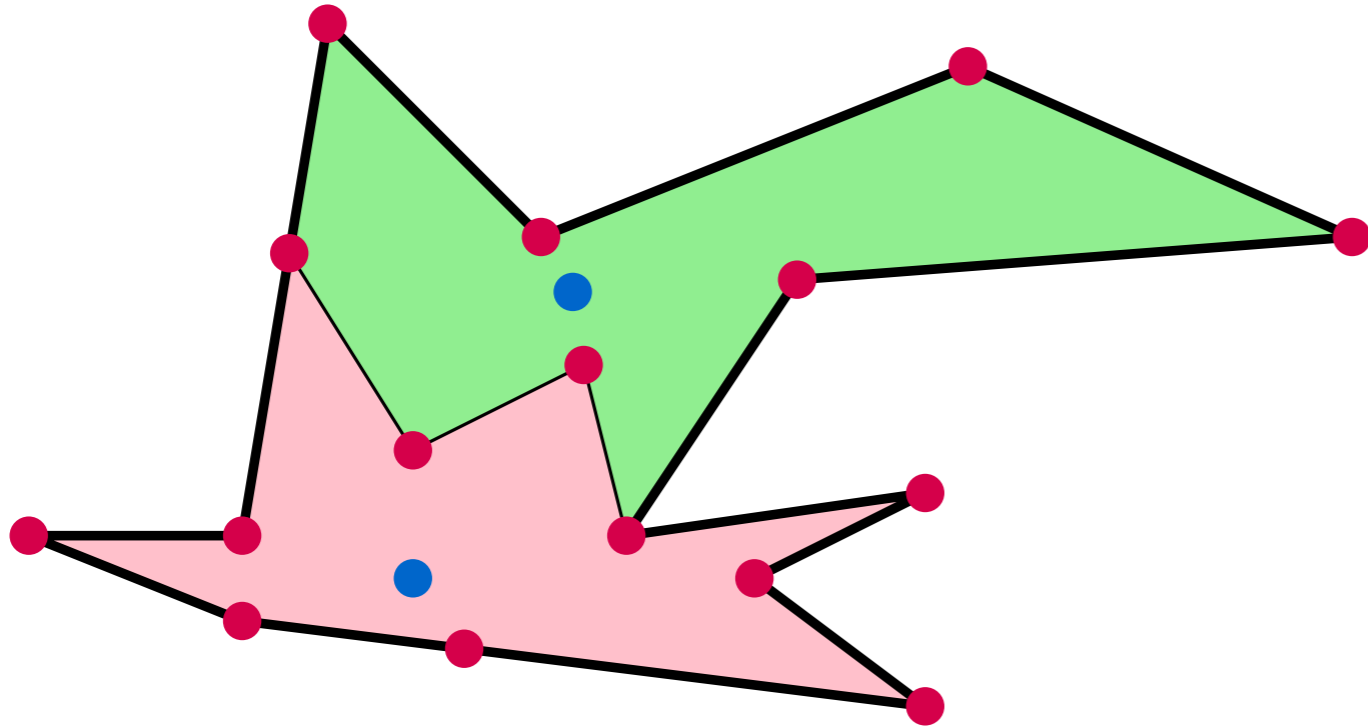
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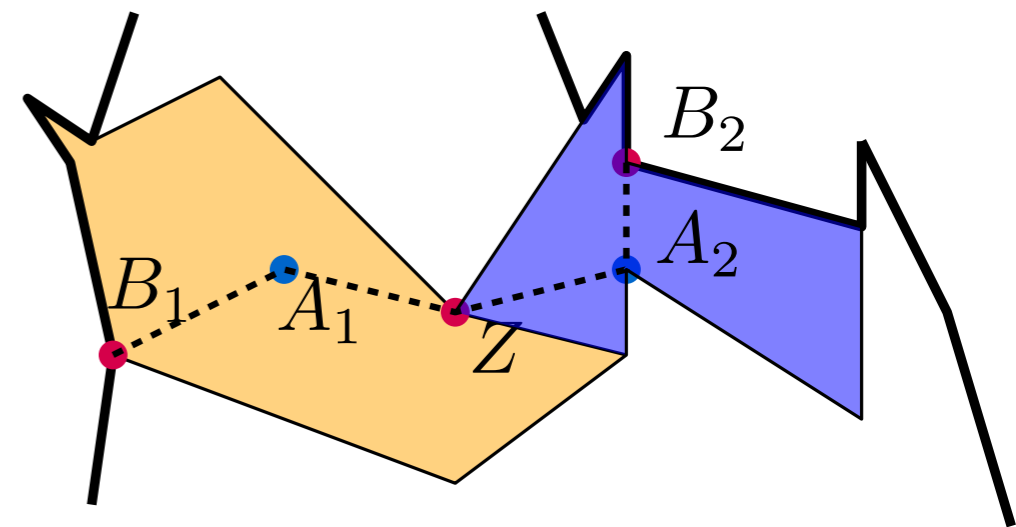
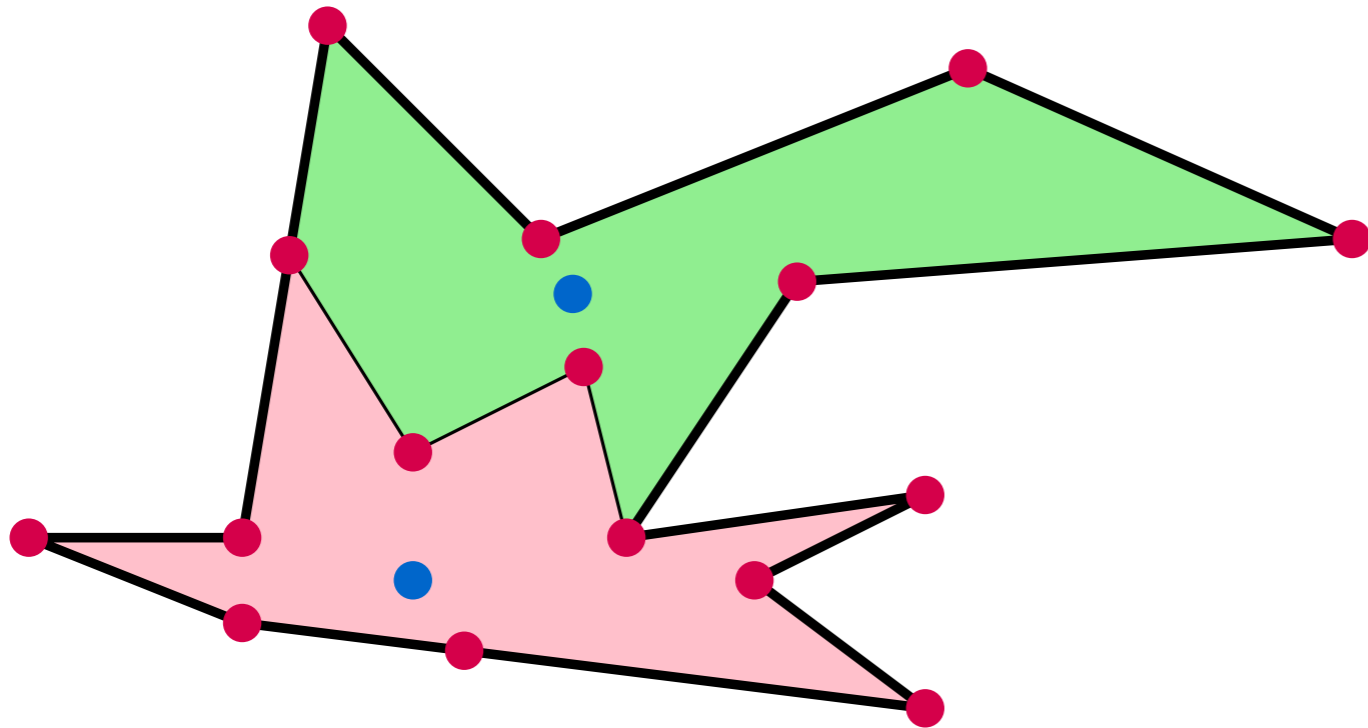


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Kind of easy

Every piece touches the boundary

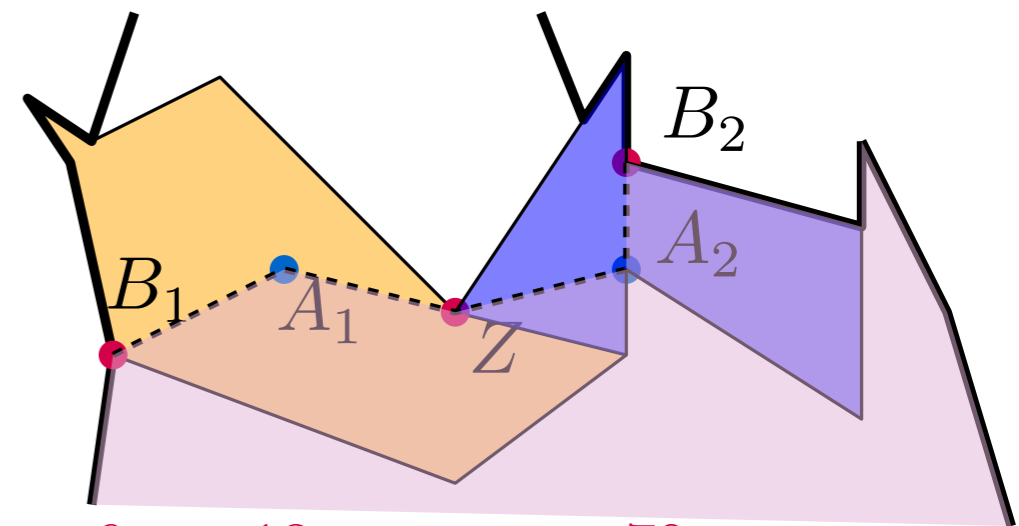
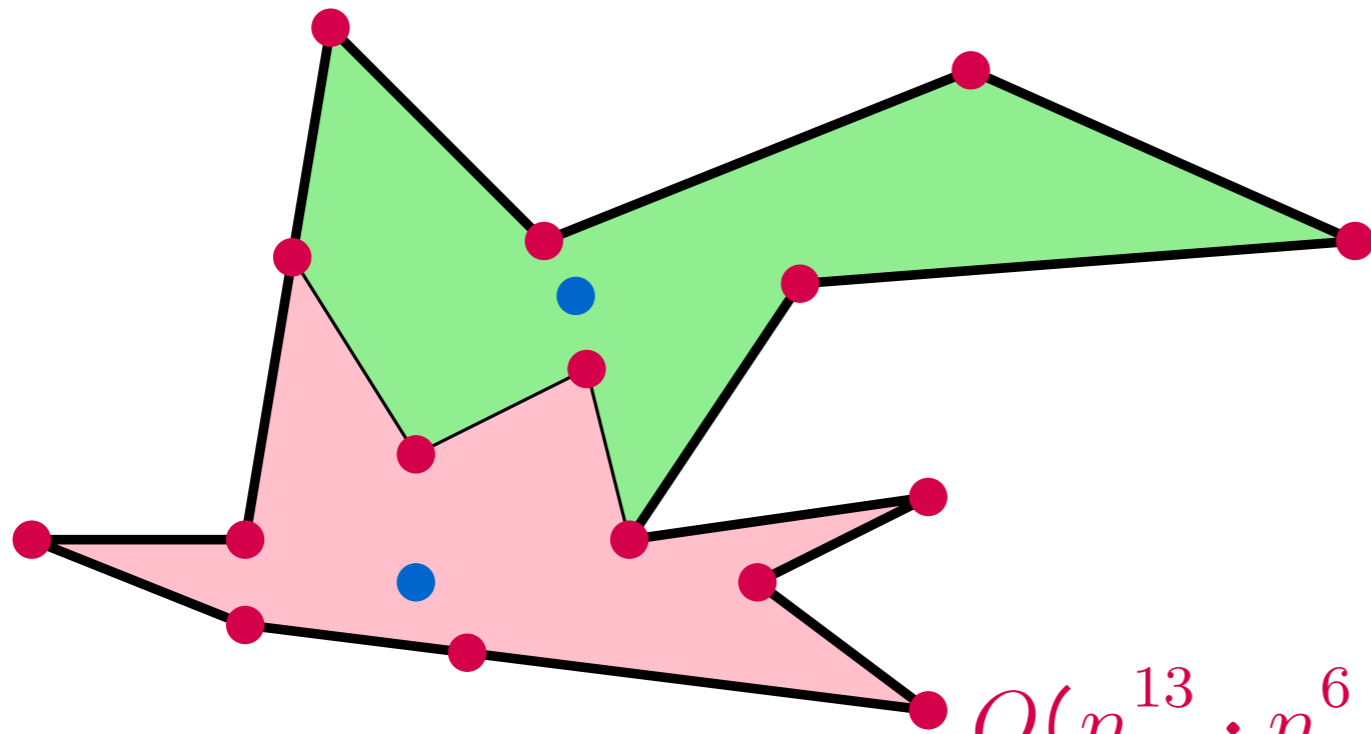


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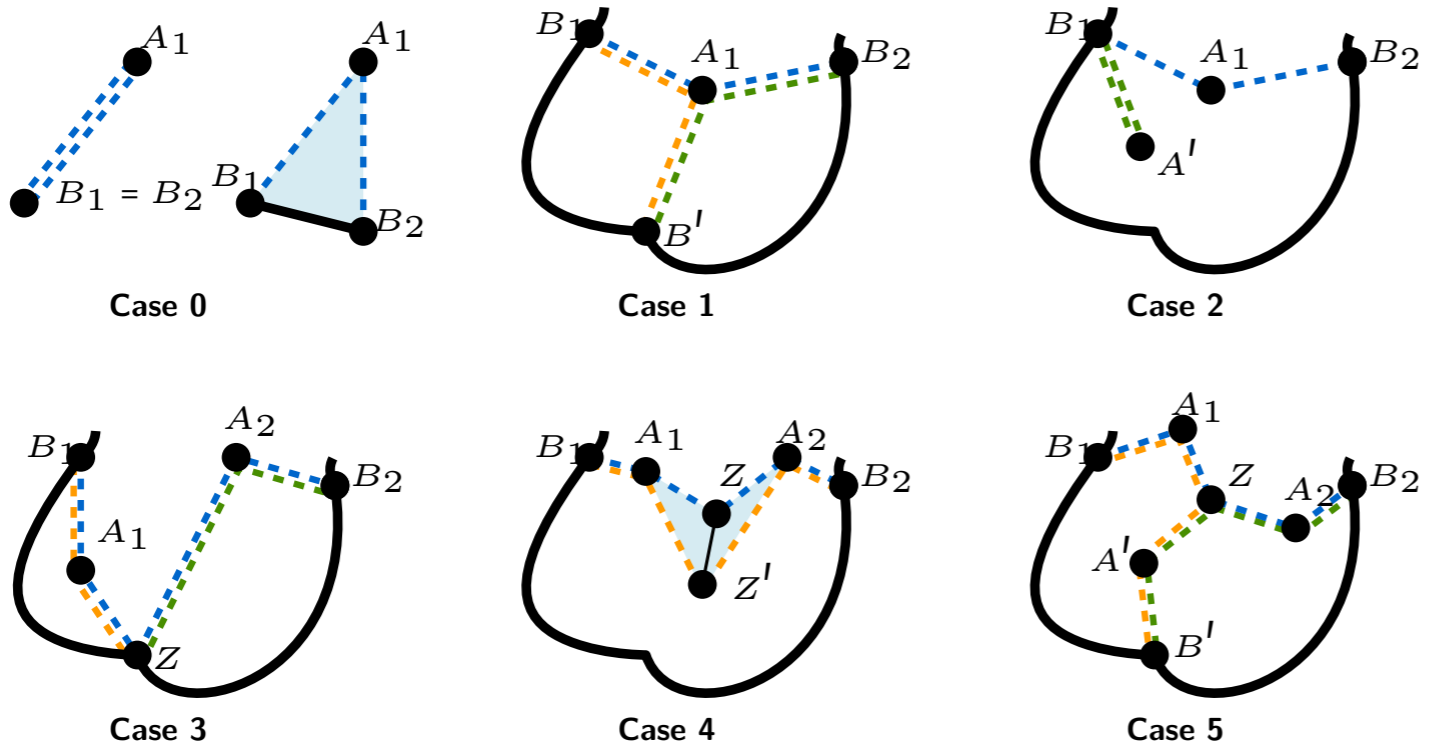


$$O(n^{13} \cdot n^6 \cdot n^{32} \cdot n^6 \cdot n^{13}) = O(n^{70}) \text{ states}$$

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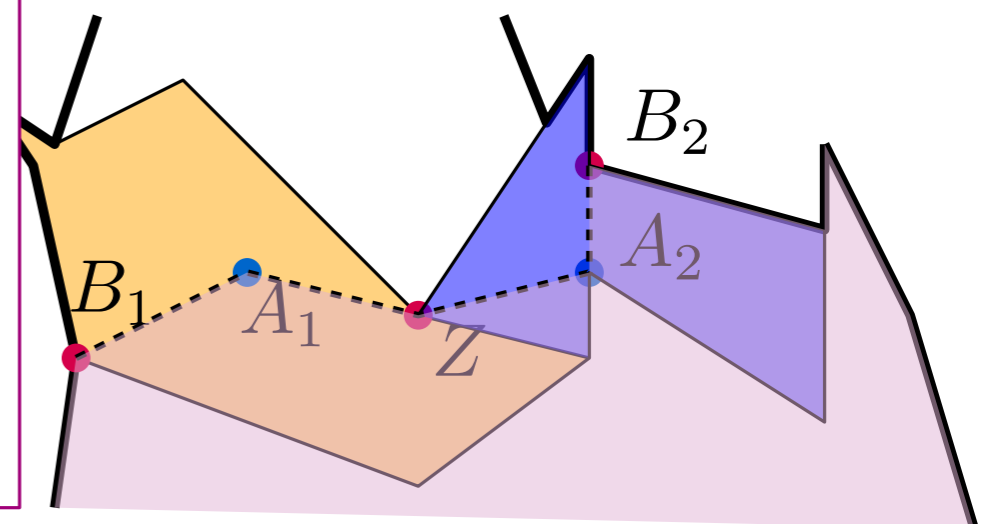


im star partition

easy

piece touches the boundary

n^{30} -ish transitions



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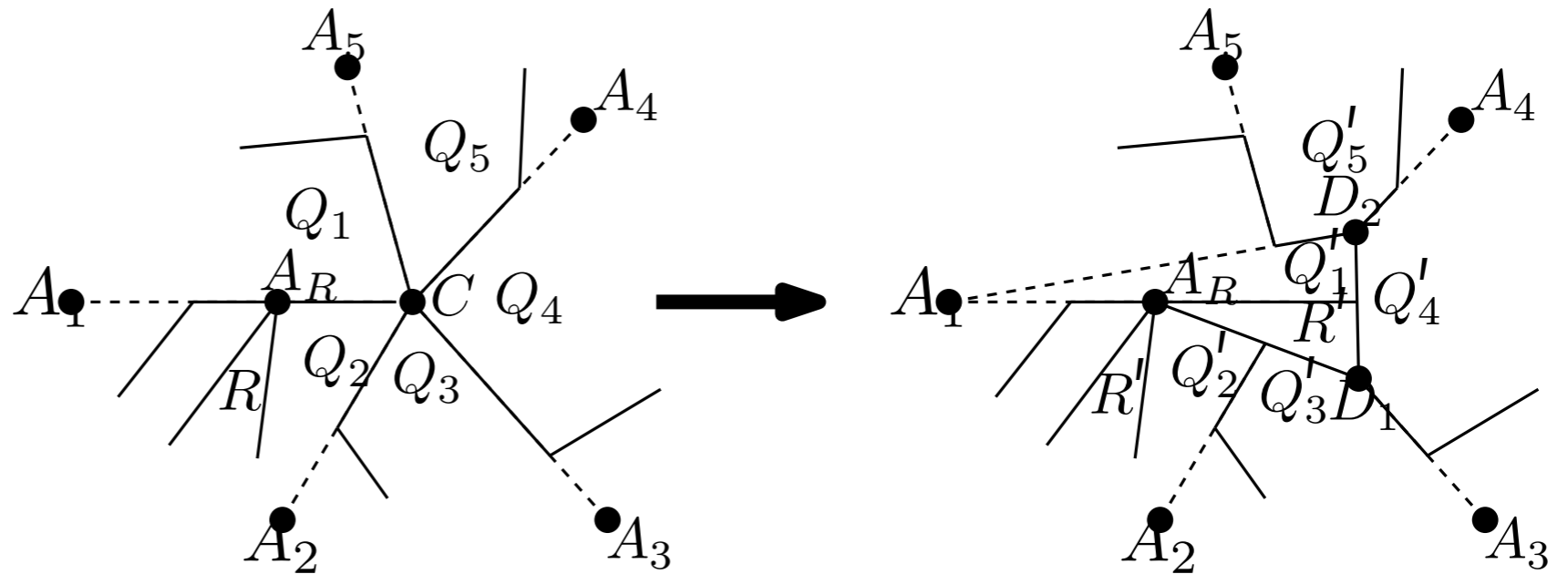
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By case analysis...

$\{r_1, \dots, r_i\} \setminus \{r_j, r_m\}$ if such a
Case 2.2.2.1: U does no
Case 2.2.2.1.1: $j = 1$. He
Case 2.2.2.1.2: $m = 1$. H
Case 2.2.2.1.3: $1 \neq j$ and
Case 2.2.2.2: Q_1 has low
of U increase.

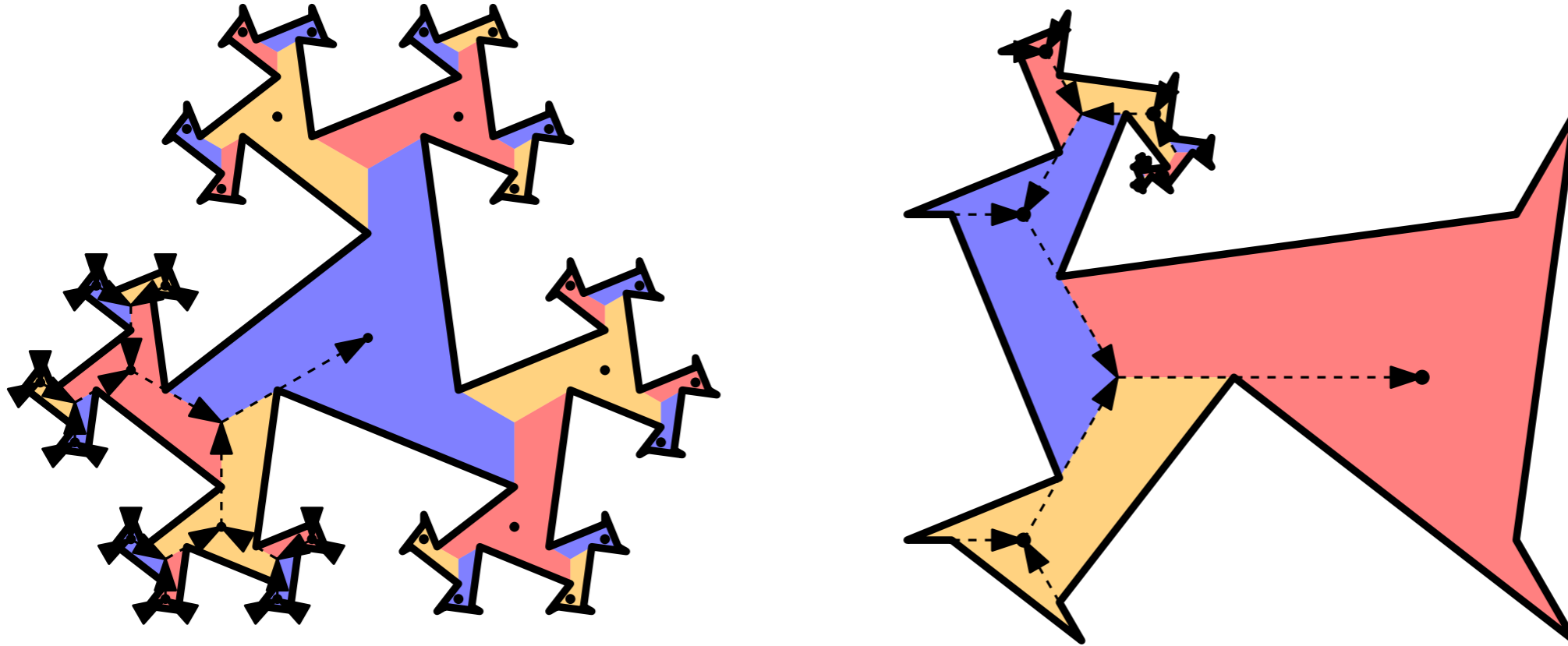


Hard part

1. Find small set of potential star-centers: S^{centers}

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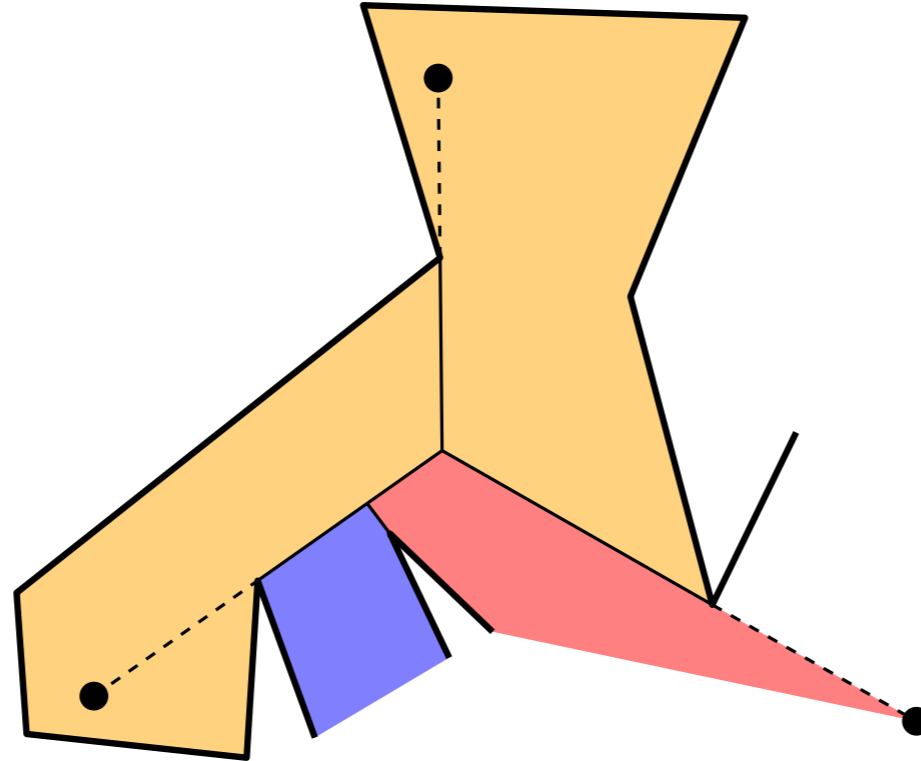
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Ingredient 1: “Tripods” form rooted trees

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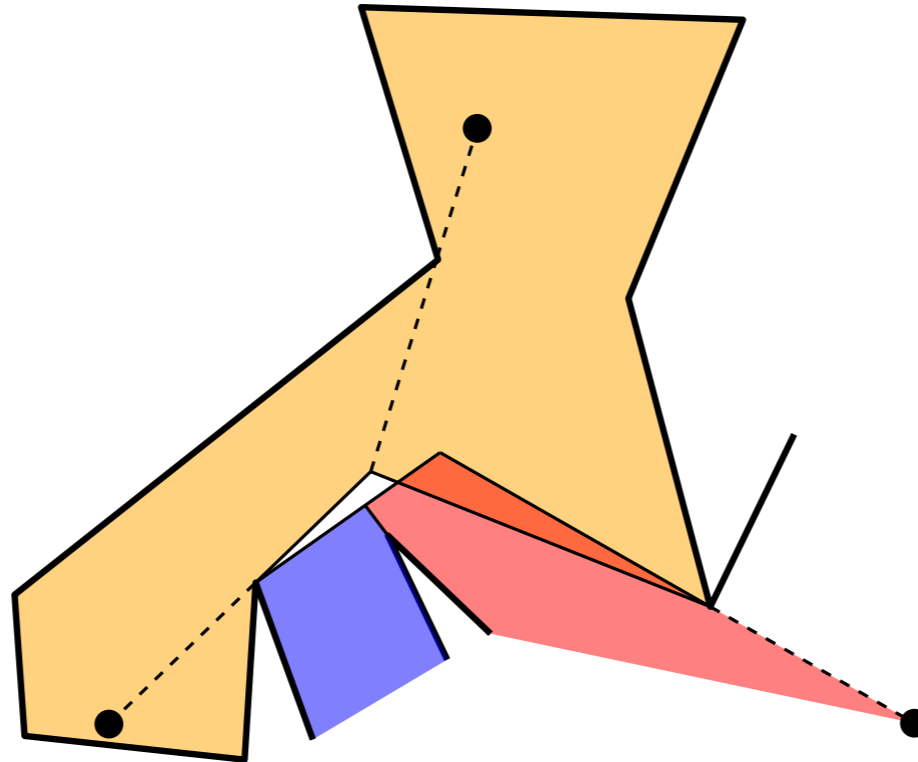


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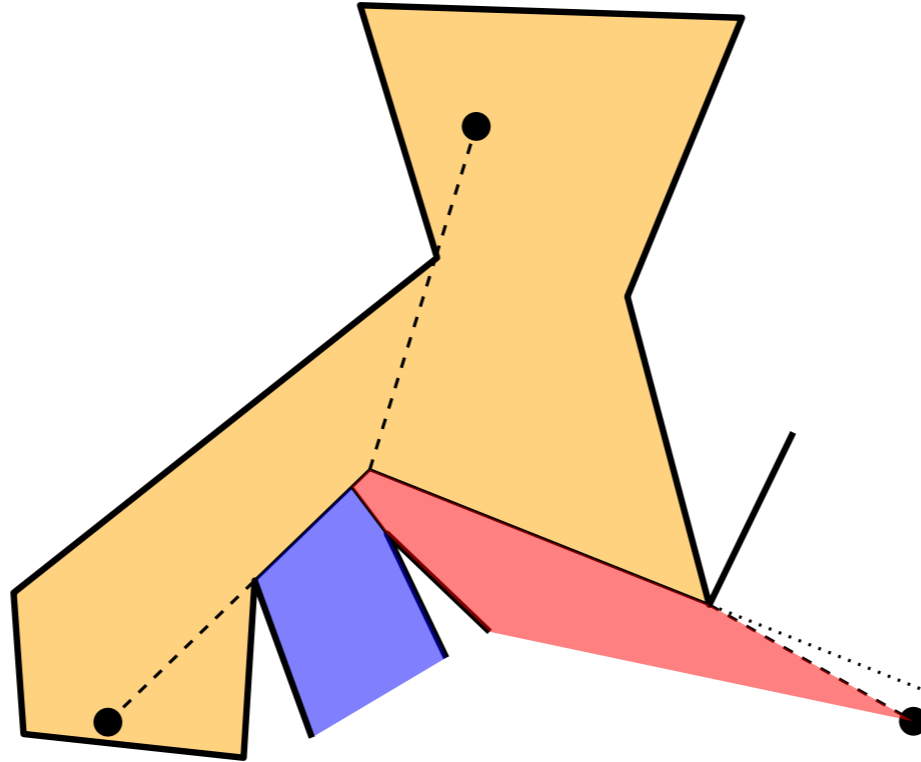


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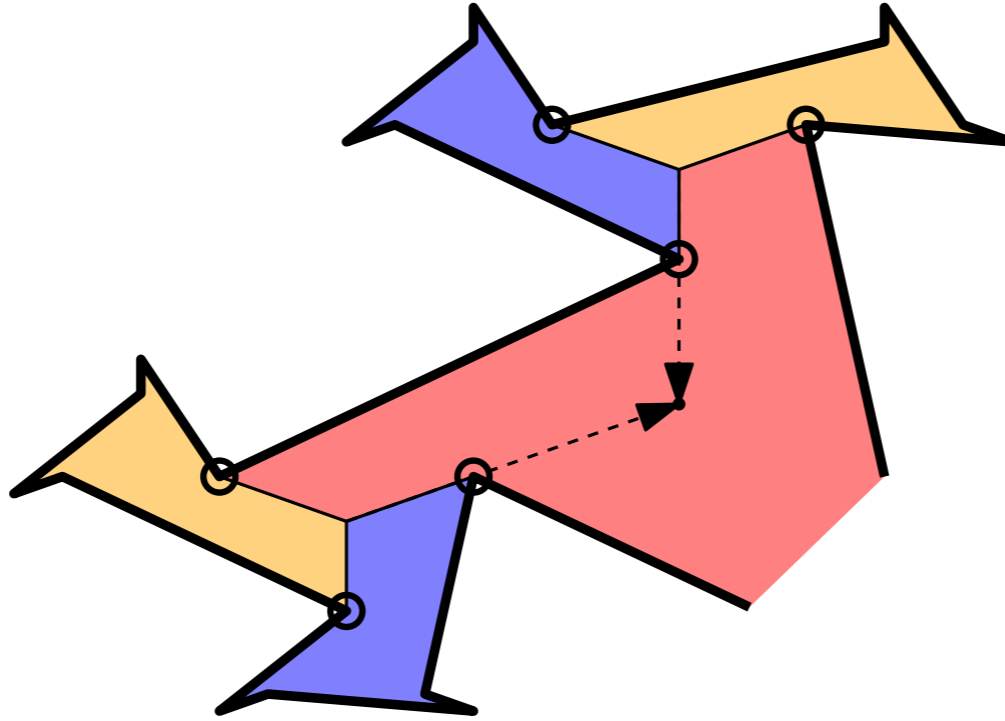


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$O(n^6)$ candidate star-centers

Ingredient 1: “Tripods” form rooted trees

Ingredient 2: “Greedy Choice”

Ingredient 3: Bootstrap whole algorithm on smaller polygons

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Summary

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Techniques:

Structural Properties of Optimal Solutions + DP

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Open Problems:

Triangle Partition?

Spiral Partition?

Fast (linear/quadratic) Approximation Algorithm?

3D?

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